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#### **GLOSSARY OF TERMS:**

"Association" - Cricket Southern Bayside Incorporated

"CSB" – Cricket Southern Bayside (see also Association)

"CSBW CMG" – Cricket Southern Bayside Women's Competition Management Group or Management Team (CSBW CMG T)

"CSBW" Cricket Southern Bayside Women's Competition

"CSBM" Cricket Southern Bayside Men's Competition

"AGCC" All Girls Cricket Competition (CSB Junior girls)

"ISEC" Inner South East Cricket (CSB Junior boys)

## **CSBW Match Day Contact:**

Ross Henderson Phone 0429 826 929

## **Stack Team App**

View Stack Team App Messages from CSB for the CSB Women's competition.

To get the full features of this app please go to the App Store or Google Play or scan the QR code above and download Stack Team App onto your mobile device, then follow these steps:

- 1. Sign-up to Stack Team App. You'll be sent an e-mail to activate your account.
- 2. Log-in and search for Cricket Southern Bayside, then request to become a member.



<u>Competition Questions</u> directed to the CSB Women's CMG through your Club Secretary, President or Women's Coordinator at womens@southernbayside.com.au

### CSB Women's CMG for season 2023/24:

Bron Parry: CSB Board - Women's Cricket, CMG Chair & Rep Cricket sub-committee.

Bec Billingham: Admin Assistant & Chair Rep Cricket sub-committee.

Ben Brown: Deputy Chair, Rep Cricket Sub-committee. Georgie Dennis: Communications & Rules sub-committee. Tracey Fletcher: Umpire liaison and Rules sub-committee.

Ross Henderson: Competition Officer & Chair Rules sub-committee.

Sue Munday: Admin Officer.

Trudee Simpson: Grants & Rep Cricket sub-committee;

**Umpires Coordinator**: Graeme Webber. Email: <a href="mailto:umpires@southernbayside.com.au">umpires@southernbayside.com.au</a>

**CSB Operations Manager:** Ben Cavey Email: <a href="mailto:admin@southernbayside.com.au">admin@southernbayside.com.au</a>

Phone: 0426 803 781

## **RULE 1 APPLICATION OF LAWS AND RULES**

#### 1.1 INTERPRETATION

Unless the contrary intention appears, words used in these By-Laws, also known as the Playing Rules, shall have the same meaning as is recognised to them in the Constitution of the Association. The latest version of these rules can be found on the CSB website.

### 1.2 LAWS OF CRICKET

The Laws of Cricket 2017 Code (3rd Edition - 2022) shall apply to all matches, except as hereinafter modified.

### 1.3 CRICKET SOUTHERN BAYSIDE MANAGEMENT TEAM POWERS AND EMERGENCY RULINGS

- 1.3.1 The function of the CSBW CMG shall include but is not limited to:
  - (a) in consultation with the representatives of the CSB Clubs to prepare and publish, each season, a program of matches (fixture) for teams competing in the CSBW CMG Competition;
  - (b) to administer the CSBW CMG Competition and ensure that it runs smoothly;
  - (c) to deal with all applications and permits for players and clearances of players from and to CSBW CMG Clubs;
  - (d) to settle all disputes arising out of or in connection with matches;
  - (e) to inspect and report on the condition of and forfeitures at grounds at which matches are played or are proposed to be played by both existing Members and clubs applying for admission to the Association; and (f) any other duties that may be conferred from time to time upon it by the By-Laws or referred to it by the Association or the Directors.
- 1.3.2 Subject to the Constitution and By-Laws of CSB, the CSBW CMG shall have the power to decide all questions arising out of CSBW CMG matches not provided for in these Rules.
- 1.3.3 The CSBW CMG shall have the power to determine/define the intent of rules that are not definitive.

## 1.4 COMPETITION PHILOSOPHY

CSBW provides a cricket format that looks to develop the cricket skills of open age female cricketers of all ages and abilities and a continuation of the development of younger females.

CSBW is a competition for female players only.

## RULE 2 DELEGATION OF POWER & POWERS OF THE ASSOCIATION

### 2.1 DELEGATION OF POWER

The Association may delegate any of its powers under these Rules to the CSBW CMG.

## 2.2 POWERS OF THE ASSOCIATION

The Association shall have power to decide all questions arising out of the matches constituting the aforesaid programs not provided for in these Rules.

## **RULE 3 MEETINGS**

## 3.1 ATTENDANCE AT MEETINGS

- i) Compulsory attendance is required by Club delegates at the following meetings each season:
  - Annual General Meeting;
  - Special General Meetings which include Presidents and Captains meetings such as the Season launch;
- ii) Any club unable to provide a Delegate can submit an apology.

#### 3.2 STANDING ORDERS AT MEETINGS

- i) All meetings will be presided over by a member of the CSB Board of Management, known as the Chair, or a nominated representative from the CSBW CMG acting as the Chair.
- ii) Any Member wishing to move a motion shall arise, address the Chair respectfully, avoid inappropriate language and take his seat if called to order by the Chairperson. The motion must be seconded before it is debated, and once seconded it cannot be withdrawn without the consent of the seconder.
- iii) No Member shall speak more than once to any motion or amendment, excepting the mover of the original motion, who shall have the right of reply.
- iv) Debate may ensue once a motion or an amendment has been moved and seconded, but not more than two other speakers shall follow successively on the same side of the question. If two speakers having so spoken, and there then be no speaker to take the opposite view, the question shall be put forthwith.
- v) If another member rises with a point of order during a discussion, the speaker shall resume his seat, and the member rising shall state the point of order, whereupon the Chairperson shall rule, such ruling may be reviewed by the meeting.
- vi) When two or more members rise to speak at the same time, the Chairperson shall decide who is entitled to the floor.
- vii) All voting shall be by show of hands, unless a division is demanded by two members present at the meeting.
- viii) In the event of voting being equal, the Chairperson shall have a casting vote.

### 3.3 PENALTIES FOR NON-ATTENDANCE

- i) Any club not represented at any compulsory meeting shall be fined \$100.
- ii) Those Clubs who submit an apology by no later than 48 hours prior to the day of the meeting shall not be required to pay the fine pursuant to the above.
- iii) If a club does not provide a delegate for two successive compulsory meetings, the club shall be fined \$300. The CSB Board and CSBW CMG will take into consideration whether or not the Club submitted an apology prior to their non-attendance at the meetings.

## **RULE 4 PROGRAMS OF MATCHES**

### 4.1 DETERMINATION OF PROGRAMS

The CSB clubs shall compete in a program of matches as arranged by the CMG and confirmed by the CSB Board prior to the commencement of the season.

## 4.2 VARIATION TO PROGRAM

Subject to the approval of the CSB Board, the CSBW CMG may, if necessary, alter the program in respect of dates or grounds on which any of the matches shall be played.

## RULE 5 MATCH VENUE – NOMINATION, APPROVAL AND AVAILABILITY

## 5.1 NOMINATION AND APPROVAL OF VENUES

- 5.1.1 At least a month prior to the season start, each club shall nominate, for the coming season, the ground to be the home venue for respective team or teams they wish to enter. A team must have access to a ground or grounds for the length of the season. If they are unable to do this, they must get approval from the CSBW CMG in order to enter a team into the competition.
- 5.1.2 Such grounds shall be subject to the approval of the CSBW CMG.

## 5.2 CHANGING NOMINATED VENUES

- 5.2.1 The grounds nominated pursuant to 5.1.1 and approved pursuant to 5.1.2 shall not be changed without approval of the CSBW CMG.
- 5.2.2 Any application to change the nominated venue for any scheduled match shall be lodged in writing with the CSBW CMG not less than one week prior to the date for which approval is sought.
- 5.2.3 Any such application must nominate an alternative venue for the dates the ground will be unavailable and the reason for the ground being unavailable on those dates.

5.2.4 The CSBW CMG shall have no obligation to consider any application received within one week of the date for which approval is sought.

### 5.3 APPROVAL TO CHANGE VENUES

- 5.3.1 The CSBW CMG shall have an absolute discretion as to whether or not to approve an application brought under Rule 5.2.
- 5.3.2 In exercising its discretion, the CSBW CMG shall be entitled to take into account the suitability of the proposed alternative venue and the policy of CSB regarding the use of nominated grounds during the cricket season for purposes other than the playing of cricket.
- 5.3.3 Notwithstanding the approval of any application made under Rule 5.2, a club changing its nominated venue may be fined a sum to be determined by the CSBW CMG.

## 5.4 REFUSAL OF APPROVAL TO CHANGE VENUES

Should approval sought by a club not be granted by the CSBW CMG and the ground subsequently not be available for the playing of any match scheduled by the CSB Board in accordance with these Rules, the club shall be in breach of these Rules and subject to the following penalties (which are cumulative with any penalties which may be imposed by CSB pursuant to its Constitution or its By-Laws):

- (a) the club may be fined a sum to be determined by the CSBW CMG for each day on which the ground is scheduled for use for the playing of a match or matches and during which the ground is not available for such use; and
- (b) the CSBW CMG shall have the power to award points to the opposing club.

### 5.5 NON-AVAILABILITY OF GROUND – ACCEPTABLE REASONS

A club shall not be in breach of the Rules by reason of its nominated and approved ground not being available if, but only if:

- (a) the weather is such that even with the use of covers the ground has been rendered unfit for play; or
- (b) the CSBW CMG has, pursuant to Rule 5.7, given approval for the ground not to be available.

#### 5.6 FAILURE TO MEET ENGAGEMENT OR TO HAVE GROUND FIT

Any host club failing unreasonably to meet its engagement or, with due regard to the weather, to have its ground or a CSBW CMG approved alternative ground, in a proper condition for play, shall be fined an amount determined by CSB. Should the CSBW CMG not accept the reasons given for the default it may also award points to the opposing club.

## 5.7 GROUND AND PITCH REPORT - SEPTEMBER

Each club must report to CSBW CMG on the third Monday of September, on the condition of the ground and pitch on all ovals and on the progress being made to have them ready for play for the first fixtured match.

## 5.8 PLAYING SURFACE

Matches can be played on turf or any synthetic surface (the pitch) across all CSBW Divisions. Should wet weather intervene for a turf surface, a club shall attempt to find an alternate ground with a synthetic surface. It is a clubs responsibility to let the opposition and the CSBW CMG know the change of ground and approval of ground at least three hours before the scheduled game start time.

## **RULE 6 POINTS AND TEAM RANKINGS**

## 6.1 ALLOCATION OF MATCH POINTS

## 6.1.1 All CSBW Matches:

Result	Points
Win	4
Tie/Match Abandoned	2
Loss	0

- 6.1.2 Bonus Points not applicable this season.
- 6.1.3 Forfeits: A team receiving a forfeit will be awarded the maximum number of points achieved for that round of matches within the division.
- 6.1.4 Penalty Points Deduction: points gained under Rule 6.1.1 are subject to reduction for any penalties incurred for contravention of Rules 9.8, 15.3, 16.1.24, 16.5.1, 23.8.8 and 24.2.

### 6.2 CRICKET SOUTHERN BAYSIDE DIVISION RANKINGS: TEAM AVERAGES

6.2.1 Cricket Southern Bayside Ladder for each Division:

All match points obtained in 6.1.2 and 6.1.4 count towards the CSBW Divisional ladder for season 2023/24.

6.2.2 Application and Calculation of Team Averages:

Should there be equality in aggregate premiership points, the team higher on the ladder shall be the one with the better team average. Team averages shall be calculated by:

- (a) dividing total runs scored by total wickets lost (batting average);
- (b) dividing total runs scored against by total wickets taken (bowling average); and
- (c) dividing the batting average (a) by the bowling average (b).
- 6.2.3 Determination of Wickets Lost:

A wicket shall be recorded as lost or taken when an innings terminates with any batter unable to commence, continue, or resume an innings within the scheduled playing time or compulsory number of overs; but a team declaring an innings closed, forfeiting an innings or having it terminated under RULE 26 and 27 shall be deemed to have lost only those wickets which have fallen.

## **RULE 7 PROGRAMS FOR FINALS ROUNDS**

### 7.1 CRICKET SOUTHERN BAYSIDE WOMEN'S PREMIERSHIP FINALS

7.1.1 Semi-finals for ALL CSBW Divisions:

At the conclusion of the home and away matches, the teams finishing first to fourth as per Rule 6.2 shall play semi-finals as follows: 1 v 4, 2 v 3. Should there be a draw or abandonment without play, the higher-ranked team in the preliminary matches shall be declared the winner. If the game is a Tie, a Super Over will be played to determine the result.

7.1.2 Grand Final:

All grand finals shall be played under the conditions stipulated in Rule 27 for Division 1 and 2 and Rule 26 for Division 3 and under, with a reserve weekend allocated to account for any lost play greater than 30 minutes. Should there be a draw or abandonment without play, the higher-ranked team at the conclusion of the semi-finals shall be declared the winner. If the game is a Tie, a Super Over will be played to determine the result.

7.1.3 Interrupted season:

In the event of an interrupted season, the CSBW CMG may make rules on the conduct of the final's series.

### 7.2 CRICKET SOUTHERN BAYSIDE WOMEN'S FINALS FORMAT

Finals for CSBW divisions will be played in the longest format that has been played during the year i.e. 30 overs for Division 1, 25 overs for Division 2, and 20 overs for Division 3 and 4.

### 7.3 FINALS VENUES

Venues for all finals matches shall be the higher finishing team or as determined by the CSBW CMG.

## 7.4 PRESENTATION TO PREMIERSHIP WINNERS

A perpetual Premiership Cup shall be presented to each winning club along with a pennant for Division 1 only. Each winning club shall receive 15 medals for Division 1, and 13 medals for Division 2, 3 & 4 for distribution to players and such others as deemed appropriate.

## **RULE 8 PROMOTION & RELEGATION**

### 8.1 PROMOTION

- 8.1.1 a) CSBW will promote the team who wins the Premiership in their respective division and the team that wins the minor premiership. If this is the same team, the team that plays off in the grand final will also be promoted.
  - (b) If a team in (a) is unable to be promoted due to having another team from the same Club in the above division, the next highest ranked team shall be promoted.
  - (c) CSBW shall have the power to withhold any promotion.
  - (d) CSBW shall consider applications for promotion each year should a team not be automatically promoted.

### 8.2 RELEGATION

- 8.2.1 Automatic Relegation:
  - (a) The team who finishes in last two places at the end of the season will be automatically relegated to the division immediately below.
  - (b) If a team is relegated under Rule 8.2.1(a) has another team in the division immediately below, both teams will be relegated to ensure only one team per club is entered into each division.
- 8.2.2 Re Grading: CSBW shall have the power to re grade any team at the end of a season should circumstances require it.

## **RULE 9 ELIGIBILITY AND TRANSFERS OF PLAYERS**

## 9.1 QUALIFICATION OF PLAYERS

9.1.1 New player eligibility:

A player who has not previously played with a Club in an outdoor competition in Australia shall be eligible to play with any CSB Club.

9.1.2 Requirement for transfer:

Any player who has played with another Club in an outdoor competition in Australia during the current, or last three seasons requires a transfer approved by the CSBW CMG before being eligible to play in CSBW. As there is no electronic means to do this within PlayHQ for last summer, for the inaugural year of PlayHQ, clubs where the player is going must send an email to the former club requesting a transfer and asking if there is any reason for them not to accept the transfer.

9.1.3 Requirement for permit:

The following players require a permit lodged through CSB and approved by the CSBW CMG before being eligible to play in CSB:

- (a) **Overseas:** any player who does not have permanent Australian residency or any player who holds a Special Category Visa (SCV) as a New Zealand resident. This is done through the <u>CSBW web page</u> in the "Overseas Player registration Form" section with three years of playing history. Also see 9.1.6.
- (b) A player that plays in another competition and/or for another club wishing to play in CSBW. This is done through PlayHQ.
- (c) **Any player aged between 13 and 15 (inclusive):** for the full Junior Playing Policy refer to Appendix 10. A club must complete the CSB Junior Player Permit Form and submit it to CSBW CMG no later than midday on the Friday before the game. The permit can also be found on the <u>CSBW web page</u> in the "CSBW Permit for Juniors" section. The Parent or Guardian, the Club and its officials take full responsibility for the decision to play the named Junior Player.
- (d) A Marquee Player: A marquee player is defined as a player who in the previous three seasons has played Open Age State Indoor cricket, Premier cricket, or higher in Victoria, Australia or overseas. No player currently playing Premier cricket or State Open Age Indoor is permitted to play. The top team for a club can have two marquee players in CSBW. A marquee player must be approved by the CMG before playing. This is done by emailing womens@southernbayside.com.au with the playing history of the player (at least three years) and the reasoning behind why they want to play in CSBW.

## 9.1.4 Permit Deadlines:

For a player to be eligible for selection, a permit must be approved by the CSBW CMG by 7pm on the Friday prior to the commencement of that round of matches. Permits must be in by midday before this deadline.

### 9.1.5 Registration of playing members:

Lodgement and administration of player registrations for CSB clubs shall be undertaken via the PlayHQ system.

## 9.1.6 Overseas Players:

No CSBW team shall contain more than two (2) players who are not permanent Australian residents. Exceptions will be given for: Student Visa Subclass 500, Temporary Graduate Visa Subclass 485, Employer Nomination Scheme Visa Subclass 186, Temporary Work (Skilled) Visa Subclass 457, Skilled Independent Visa Subclass 189 and Partner visa (Permanent) subclass 801. CSB must be provided with a copy of the visa for if an exception is wanted and approval provided prior to registering the player with the club.

### 9.1.7 CSBW CMG 's powers for registration:

The CSBW CMG shall have power to inquire into and determine the residential or other bona fides of any player seeking registration or who is already registered. Should it be found that a player or an official of a club has knowingly furnished information which is false, the CSBW CMG may suspend the player from playing in CSB matches for such time as is deemed appropriate and/or penalise the official's club in accordance with 9.8.

### 9.2 PLAYING IN ANOTHER CLUB TEAM DURING A ROUND OF MATCHES

- 9.2.1 A player having played with a team within their club for CSBW shall not be eligible to play in another team in the same round of matches, except with the prior approval of the CSBW CMG. Players can play in CSBM and CSBW in the same weekend or round of matches.
- 9.2.2 Playing next game in a lower team: A player having played with a team in any CSBW Division shame consider their role in the game when dropping more than two divisions, considering the competition philosophy.

### 9.3 ELIGIBILITY OF PLAYERS PLAYING IN OTHER COMPETITIONS

Players playing in other competitions can obtain a permit to play games in CSBW. A permit must be obtained through the PlayHQ system. The player must meet the criteria as detailed within Rule 9.1 in order to play in CSBW.

### 9.4 PREMIER CRICKET

Premier 3 players can play in the CSBW competition. Premier 1 & 2 players are not eligible to play in CSBW once they play a game in the current season.

## 9.5 ELIGIBILITY FOR FINALS SERIES

- 9.5.1 Number of games played: A player shall not be eligible to play in Finals Series matches for CSBW team unless the player has played 4 games during the season for the same club. Note: matches abandoned without a ball being bowled (excluding forfeits) do not count towards qualification. The team that is awarded the points for the opposition forfeiting can enter their nominated team in PlayHQ prior to the allocated game time and these games will count towards finals eligibility for players. If a team is struggling to fulfil eligibility requirements for finals, they can write to the CSBW CMG with a list of players and games played in CSB competitions (i.e. CSBW, AGCC) for consideration to play in finals with a reasoning as to why they cannot fill a team. Once approved, the player can play in both finals, should they make it, as they are considered finals qualified.
- 9.5.2 A player must play in a higher division if they have played more games in that division; they cannot play lower even if consecutive teams qualify for finals. If a player has played an equal number of games in two or more divisions, they can play in any of divisions. A player can play up in a higher division but cannot move down should the team lose. If unsure, seek CSBW CMG approval.

## 9.6 TRANSFERS TO AND FROM CSB CLUBS

- 9.6.1 Definition of a CSB player: A CSB club cricketer shall mean a player who has played cricket with a CSB club.
- 9.6.2 Eligibility to play for more than one club:
  - (a) A player shall not play with more than one CSBW club during the season unless the player is expressly authorised by these Rules or by the CSBW CMG.

- (b) No overseas player (Rule 9.1.6) or marquee player (Rule 9.1.3 (d)) is permitted to play for more than one CSBW club during a season.
- 9.6.3 Transferring to another club requirement: A CSBW club cricketer may transfer to any other CSBW following the process as detailed in Rule 9.1.2.
- 9.6.4 Refusal of Transfer: Should a transfer from a player's club be refused, a CSBW player may apply to the CSBW CMG for a permit provided that 7 days' notice in writing is given to that club of the intention to apply for a permit. The club with which the player has played shall have the right to be heard by the CSBW CMG. However, no permit will be granted after the Final Four Game deadline as indicated in Rule 9.6.5.
- 9.6.5 Final Four Game Deadline: The deadline for transfers and permits in each season will be 12pm on the Friday before the final four games of the season. A player cleared after this deadline will not be eligible to be selected in a club's finals series.
- 9.6.6 Special Permits: Notwithstanding any condition elsewhere mentioned in these Rules, the CSBW CMG, under special circumstances, may grant a permit to a player to play with a club other than the club or clubs for which the player is qualified.

### 9.7 PROCESSING TRANSFER APPLICATIONS

9.7.1 Recording in Clearance Register:

An application for a transfer between clubs, whether directly from a player or through a club, shall be lodged via the clearance system in PlayHQ. As this is the inaugural year of PlayHQ, there is no history for a player to transfer from a club to another club. The process as detailed in Rule 9.1.2 shall be followed, which is by emailing the former club of the player requesting a transfer, asking if there is any reason for them not to accept the transfer.

9.7.2 Club notification to CSBW CMG:

The said club on receiving the application shall consider the matter and register its decision via email. The players new club shall forward this email on to CSBW to womens@southernbayside.com.au detailing that the club has accepted the transfer. If the club declines the transfer, the club shall discuss the reasons with the player to rectify the transfer.

- 9.7.3 Time period for club to process clearance applications:
  - If the notification from the said club is not received by the CSBW CMG within 5 days of the application's endorsed date of lodgement, the applicant player may be granted a permit, with immediate effect, to transfer to the club to which the clearance is sought.
- 9.7.4 Cut-off for a player to be eligible to be selected to play in Round of matches

  For a player to be eligible for selection, a clearance must be approved by the player's 'old' club and CSBW by 7:00pm on the Friday prior to the commencement of a round of matches.

## 9.8 PENALTY FOR PLAYING INELIGIBLE PLAYER

- 9.8.1 Penalties: Any club playing a player not possessing the requisite qualification shall, be declared to have lost the match or matches in which such player took part and will be liable to a fine of \$100 minimum or amount determined by CSBW CMG. For each match in which the club did not gain points an additional fine of \$200 by the CSBW CMG may be imposed. Both fines may be applied at the discretion of CSBW CMG.
- 9.8.2 Awarding of points: The awarding of points to the opposing club or clubs under 6.1 shall be undertaken.
- 9.8.3 Player incorrectly identified as eligible: It is the Clubs responsibility to ensure that all players meet the eligibility criteria before taking the field in any match. Where a club is notified in writing by CSBW CMG that a player is eligible, and that player is subsequently found to be ineligible, the club, except in the circumstance provided for in 9.7.2, shall not be penalised for any match in which the player participated prior to that player's ineligibility being brought to its attention.

## **RULE 10 PLAYER POINTS CAP**

This rule is not relevant to CSBW currently.

## **RULE 11 PLAYHQ REQUIREMENTS**

#### 11.1 PLAYER REGISTRATION:

The Secretary (or nominated person) of each club shall ensure that all players are registered with the club in the PlayHQ system for the current season before they play their first game.

#### 11.2 TEAM SELECTION:

In line with Rule 23.1.1, each Club shall ensure that all players are nominated to teams in the Team selection section of PlayHQ before the toss of the coin for the choice of innings. In the event PlayHQ is not available, the captains shall nominate their teams in writing and pass this team sheet to the opposing captain who after sighting will pass the documentation to the officiating umpires to hold for the duration of the match. In a match where no umpires are officiating the documentation will be kept by the opposition captain.

### 11.3 MATCH RESULTS

### 11.3.1 Live scoring:

It is recommended that matches are live scored whenever possible. It is the responsibility of the home side to do the live scoring whilst the away team is required to complete the manual scorebook entry (clubs can agree to swap responsibilities if both are willing). There must be at least one manual scorebook entry maintained during the game.

### 11.3.2 Summary Results:

If a game is not live scored, all clubs shall lodge on PlayHQ a summary result of each day's play for each game by 8:30pm on each match day.

### 11.3.3 Full Scorecard Results:

All clubs shall lodge on PlayHQ a full scorecard of each day's play for each game within 24 hours of the completion of each match day.

## 11.3.4 Confirmation and Disputes:

Each club shall ensure that within 48 hours of the completion of each match, all results are either confirmed or disputed online through the PlayHQ system.

#### 11.4 CAPTAIN'S REPORTS ON GROUNDS AND UMPIRES

Each club shall be asked to enter a Captain's Report on Umpires (which shall include reports on club umpires) and Captain's Ground Rating by 8.00 pm on the Monday after the conclusion of each match. The nominated Captain for the team, as listed on PlayHQ, shall be emailed the link to complete the reports. The reports are created through PlayHQ and OfficialsHQ.

## 11.5 NON-COMPLIANCE WITH REQUIREMENTS

A club failing to comply with any regulation listed in Rule 11 may be fined a sum to be determined by the CSBW CMG.

## **RULE 12 PLAYER APPAREL**

Players must wear coloured shirts and pants where they form the basis of a common club uniform.

## **RULE 13 CRICKET SOUTHERN BAYSIDE TRIBUNAL**

## 13.1 TRIBUNAL MATTERS

The members of the CSB Tribunal shall be appointed by the CSBW CMG before the commencement of each season and from time to time. The CSBW CMG may appoint a pool of CSB Tribunal members who shall be persons of experience and skills suitable to the function of chairing a disciplinary tribunal.

## 13.2 TRIBUNAL CHAIR

A member of the CSB Tribunal will be appointed by the CSBW CMG as the Chair and sole tribunal member for each hearing. The CSBW CMG will provide support for the Chair as required.

#### 13.3 INELIGIBLE TO SIT ON TRIBUNAL

No member of the CSB Tribunal shall be a current or former member, official, employee or player of any Club which participated in the match from which the hearing of the charge arises.

### 13.4 CHARGES TO BE HEARD

Every charge brought by CSB pursuant to Rule 16 against any Member, Club or any official, member, employee or player of any Member or Club shall be placed before the CSB Tribunal.

## 13.5 NATURAL JUSTICE & PROCEDURE

The CSB Tribunal shall observe the rules of natural justice. Subject to the CSBW Playing Rules (this document); the CSB Tribunal may lay down its own rules of procedure, which it may vary as it sees fit. The CSB Tribunal shall not be subject to requirements of legal formality.

### 13.6 PENALTIES

The CSB Tribunal may reprimand, fine and suspend any Member or Club and may reprimand, fine, suspend or disqualify from playing any member, official, employee or player of a Club. The CSB Tribunal decisions are at the discretion of the current Tribunal and not restricted by previous Tribunal decisions.

#### 13.7 RECORDING OF PENALTIES

All reports and cautions will be recorded by the CSBW CMG. All cautions will be current for a period of twelve months from when the caution is handed down.

## **RULE 14 CRICKET SOUTHERN BAYSIDE APPEALS TRIBUNAL**

### 14.1 APPEALS TRIBUNAL MEMBERS

The CSBW CMG shall from time to time appoint members of the CSB Appeals Tribunal (CSBAT). The CSBAT members shall be persons of experience and skills suitable to participate in the CSBAT.

## 14.2 APPEALS TRIBUNAL CHAIR

Three (3) members of the CSBAT shall be appointed by the CSBW CMG for each appeal hearing. Those three members from amongst their number shall elect a chair. The CSBW CMG will provide support for the CSBAT as required.

### 14.3 INELIGIBLE TO SIT ON APPEALS TRIBUNAL

No member of the CSBAT shall hear any matter in which he or she has an actual or perceived conflict of interest that might call into question the impartiality of the CSBAT.

## 14.4 JURISDICTION

The CSBAT has jurisdiction to hear appeals where:

- (a) the person or Club seeking to appeal (Appellant) satisfies the CSBAT that substantial new or additional evidence has become available; and
- (b) the decision being appealed is:
  - (i) a decision of the CSB Tribunal which resulted in a sanction; or
  - (ii) a decision of the CSBW CMG (for the avoidance of doubt, an appeal of a decision of the CSBW CMG is to directly proceed to the CSBAT).

## 14.5 APPEALING A DECISION OF THE CSB TRIBUNAL OR CSBW CMG

To appeal a decision of the CSB Tribunal or CSBW CMG the Appellant must:

- (a) lodge a notice stating the full grounds of appeal (including detailed information related to the significant new or additional evidence that has become available) with the CSBW CMG within 24 hours of the notification of a determination of the CSB Tribunal or CSBW CMG; and
- (b) pay the appeal fee of \$200 to CSB when lodging the Notice of Appeal.

#### 14.6 DECISIONS OF THE CSBW CMG OR CSB TRIBUNAL

Decisions of the CSBW CMG or CSB Tribunal shall stand until such time that the CSBAT has determined to uphold, set aside or alter the decision of the CSBW CMG or CSB Tribunal appealed against. The decision of the CSBAT shall be final.

### 14.7 NATURAL JUSTICE & PROCEDURE

The CSBAT shall observe the rules of natural justice. Subject to the CSBW Playing Rules, the CSBAT may lay down its own rules of procedure, which it may vary as it sees fit. The CSBAT shall not be subject to requirements of legal formality.

## RULE 15 INVESTIGATIONS, DISPUTES/PROTESTS, CONTRIVED RESULTS, APPEALS

## 15.1 CRICKET SOUTHERN BAYSIDE INVESTIGATIONS

### 15.1.1 Powers:

The CSBW CMG shall have power to investigate and adjudicate upon all matters arising out of, or in connection with, CSBW matches. An appointed person from the CSBW CMG shall act on behalf of the CSBW CMG, however shall report to the CSB Operations Manager and CSBW Chair on every matter.

### 15.1.2 Representation qualification - CSBW CMG:

A member of the CSBW CMG, being a representative of a club involved in an investigation, shall cease to act on the CSBW CMG and be replaced by a CSB Board member for the duration of that investigation.

### 15.2 DISPUTES/PROTESTS

## 15.2.1 Lodgement requirements

Any club referring a dispute to the CSBW CMG shall, within 48 hours after the scheduled completion of the match in which the dispute has occurred, lodge a statement in writing with the CSBW CMG of the matter in dispute together with a fee of \$200 (this will be forfeited if the appeal is not upheld or deemed to be frivolous) and shall also within the same timeframe lodge a copy of such statement with the Secretary of the other club involved.

Any statements by Umpires or CSB officials concerning the dispute must be distributed to all stakeholders. Clubs, Umpires and CSB officials must provide relative information on designated CSB form obtained from the CSB website. CSB directs that information provided is strictly in relation to the dispute and not populated with private opinions or subjective statements.

## 15.2.2 Meeting:

The CSBW CMG shall call on the disputing clubs to appear before the CSBW CMG , which, after hearing evidence, shall decide thereon.

## 15.2.3 Representation qualification - CSBW CMG:

A member of the CSBW CMG being a representative of either of the clubs involved shall cease to act on that CSBW CMG for the hearing of the dispute.

### 15.3 CONTRIVED RESULTS

### 15.3.1 Powers of investigation:

The CSBW CMG shall have power to investigate a match, or the actions of the captains or any players of the clubs involved in a match, if it suspects reasonably that the competing clubs, with or without the assistance or collusion of any other person or club, have colluded to contrive the result of a match or any part of the match. In investigating a match under this rule the CSBW CMG shall conduct such inquiries as it sees fit and invite submissions about the match or the conduct of either captain or any player and will give any person involved in the investigation the opportunity to be heard before making a finding or reaching a conclusion.

### 15.3.2 Outcome:

If the CSBW CMG finds that the clubs, captains or players or any of them have colluded among themselves or with others to contrive the outcome of a match or any part of the match the CSBW CMG may in its absolute discretion:

- (a) fine a club, captain or player; and/or
- (b) suspend a captain or player from playing in any match or matches; and/or
- (c) disallow any points earned by a club in respect of the match; and/or

- (d) amend any points earned by a club in the match; and/or
- (e) take any other action it deems appropriate.

#### 15.4 APPEALS AGAINST CSBW CMG DECISIONS

### 15.4.1 Procedure:

Clubs may appeal against any CSBW CMG decision. Such an appeal must be made in writing to the CSBW CMG together with a fee of \$200 (to be returned unless the appeal be deemed frivolous) within 48 hours after receipt of the decision.

The written submission must state the full grounds of the appeal (including detailed information related to the significant new or additional evidence that has become available).

### 15.4.2 CSBW CMG Appeals Tribunal

All appeals against CSBW CMG decisions shall be heard by CSBAT (Cricket Southern Bayside Appeals Tribunal) refer RULE 14. The decision of the CSBAT shall be final.

## RULE 16 CONDUCT: CLUB PLAYERS, OFFICIALS, MEMBERS AND EMPLOYEES

## 16.1 SERIOUS MISBEHAVIOUR AND BRINGING THE GAME OF CRICKET INTO DISREPUTE

### 16.1.1 Umpires Lodge Reports of Misbehaviour:

An umpire may lodge a report of any member, official, employee or player of any CSB club who engages in misbehaviour or bringing the game of cricket into disrepute. However, an Umpire MUST lodge a report of any serious Misbehaviour of any member, official, employee or player of any CSB club. Such report is to be lodged in OfficialsHQ or by email to the Women's Competition Chair (at

womens@southernbayside.com.au), which is passed on to a representative within the CSBW CMG who will decide the level of charge ranging from a caution to a Level 4 report based on the incident.

### 16.1.2 Notification of Report:

Where an umpire intends to lodge a report to the CSBW CMG, that umpire shall notify the person concerned or the captain or official of the person's club and the CSBW CMG within 24 hours of the cessation of play on the day on which the misbehaviour or bringing the game of cricket into disrepute occurs.

### 16.1.3 Club to Attend Umpires:

The captain or a representative or an official of both clubs shall ascertain from the umpires after the close play whether there are to be any persons reported, irrespective of any earlier notification. Failure to do so may result in a fine to be determined by CSBW CMG.

## 16.1.4 No Person Available for Notification of Report:

Where a reported person is not available for notification that an umpire intends to lodge a report or the captain or representative or official of a club does not fulfil the requirement of 16.1.3, an umpire shall be deemed to have fulfilled the responsibility for notification of the report under 16.1.5.

## 16.1.5 Lodgement of Report:

Within 24 hours of the conclusion of the match from which a report arises, the umpire shall lodge with the CSBW CMG a report stating the reported person's name and club and detailing the nature of the misbehaviour or of bringing the game of cricket into disrepute.

### 16.1.6 Process:

Upon receipt of a report lodged by an umpire, the CSBW CMG Integrity Committee led by the CSBW CMG representative shall on behalf of CSB:

- (a) lay a charge against the reported person for misbehaviour or bringing the game of cricket into disrepute;
- (b) notify the club of the reported person that a charge has been laid against the reported person; and
- (c) nominate the date and time of the hearing of that charge which shall, if practicable, be heard by the CSB Tribunal on the Tuesday following the completion of the match from which a report arises or, if this is not practicable, at the earliest practicable time as determined by the CSB Tribunal.

## 16.1.7 Tribunal to Receive Copy of Report:

The CSBW CMG shall provide a copy of the report to the Chair of the CSB Tribunal.

### 16.1.8 Notification of Hearing:

The CSBW CMG shall notify the reported person, the umpires involved in the report and any other relevant persons that they are required to attend the hearing of the charge and shall also notify them of the time and place of the hearing.

### 16.1.9 Suspension May be Offered to Reported Player:

The CSBW CMG, in consultation with the CSB Tribunal Chair, may offer a reported player suspension without a hearing. This will apply to level 1 and Level 2 offences. Level 3 and Level 4 will be referred directly to tribunal.

### 16.1.10 Acceptance of Penalty Procedure:

The acceptance by the player reported of a penalty of suspension from playing in all CSBW matches applicable, shall be lodged in writing with the CSBW CMG not later than 5pm on the day after such offer has been made to the reported person or that person's club.

## 16.1.11 Hearing of Charge if Acceptance not Properly Lodged:

If a notice of acceptance is not lodged as per 16.1.10, the CSB Tribunal shall hear the charge. If the charge proceeds to a hearing the CSB Chair may impose such penalty as is appropriate. For purposes of clarity, this WILL result in an increased penalty on the offered suspension.

### 16.1.12 Attendance:

The persons and umpires involved in the report and any other persons as deemed necessary by the CSB Tribunal Chair shall attend the hearing of the charge.

### 16.1.13 Hearing of Charge May Proceed Despite Absence:

In the absence of the reported person, whether the CSB Tribunal is with or without notice of the reason or reasons for the absence, the CSB Tribunal may proceed to hear the charge or may postpone the hearing.

## 16.1.14 CSB Tribunal May Adjourn or Postpone Hearing:

A reported person who is unable to attend the hearing of the charge may apply to the CSB Tribunal for an adjourned or postponed hearing of the charge. Such application must state the reasons for that person's inability to attend. If satisfied with the person's reasons, the CSB Tribunal may postpone the hearing of the charge.

## 16.1.15 CSB Tribunal to Regulate Own Procedures:

Subject to these Rules, the CSB Tribunal may regulate the hearing of any charge in any manner it thinks fit.

### 16.1.16 Inquisitorial and Informal Hearing:

The hearing before the CSB Tribunal shall be:

- (a) inquisitorial in nature;
- (b) conducted with as little formality and with as much expedition as is deemed warranted by the CSB Tribunal; and
- (c) conducted in accordance with the rules of natural justice.

### 16.1.17 Rules of Evidence:

The CSB Tribunal may hear or receive evidence from any person or any source as deemed necessary or warranted by the CSB Tribunal. No hearing before the CSB Tribunal is bound by the laws of evidence which apply to Courts of Law.

## 16.1.18 No Reasons Required:

The CSB Tribunal is not obliged to give reasons for any determination which it makes.

### 16.1.19 Legal Representation:

No person shall be represented by a legal practitioner at any hearing of the CSB Tribunal unless such representation is with leave of the CSB Tribunal Chair.

## 16.1.20 Power to Impose Penalties on Players:

Where the CSB Tribunal is reasonably satisfied that a player has engaged in misbehaviour or bringing the game of cricket into disrepute, it may reprimand and/or fine and/or suspend and/or disqualify the player from playing in such matches or for such time as the CSB Tribunal deems to be appropriate to the nature and extent of the charge.

## 16.1.21 Power to Impose Penalties on Non-Players:

Where the CSB Tribunal is reasonably satisfied that a member, official or employee of a CSB club has engaged in misbehaviour or bringing the game of cricket into disrepute, the CSB Tribunal may reprimand or fine and/or suspend the reported person and/or reprimand and/or fine the club of that member, official or employee or may recommend to CSB that the club be suspended or impose upon the reported person or club concerned any other penalty as the CSB Tribunal deems to be appropriate to the nature and extent of the charge, the circumstances and the reported person's status in the club.

### 16.1.22 Hearing on Penalty:

Where the CSB Tribunal is reasonably satisfied that a player has engaged in misbehaviour or bringing the game of cricket into disrepute, the player shall be provided with an opportunity to make representations with respect to any penalty to be imposed by the CSB Tribunal.

## 16.1.23 Suspension Apply to Next Match:

Unless the CSB Tribunal stipulates otherwise, a suspension imposed by it shall apply to the next CSBW match/matches in which the team where the offence took place competes.

## 16.1.24 Loss of Points for Multiple Suspensions in a Team:

Once a team has three (3) separate suspensions during the home and away season it loses 3 match points. They will lose 2 match points for every suspension thereafter.

The suspensions will be any that include but not restricted to: Players, Members, Supporters, Spectators and Officials.

If three suspensions occur in the same event, that will be considered as three separate suspensions, and result in loss of points.

Suspensions in finals, will count to the following season.

### 16.2 MINOR MISBEHAVIOUR

## 16.2.1 Umpires May Caution:

Where an umpire has occasion to speak to a player about behaviour but does not consider the player's behaviour to be sufficiently serious to warrant a report to the CSBW CMG, the umpire shall caution the player (a verbal warning). If the umpire believes the incident is serious enough, they may lodge a report of the incident to the CSBW CMG who shall inform the CSBW Chair to determine if this warrants a report, a caution, or no action at all.

## 16.2.2 Umpires Lodge Records of Cautioning:

An umpire shall note a caution on the Player Behaviour Form and shall lodge this form as a record of the incident with the CSBW Chair.

## 16.2.3 Notification of Caution:

- (a) Where an umpire cautions a player, at the completion of the days play, the umpire will inform the captain that a Player Behaviour Form will be lodged with CSBW in regards to an incident involving the player.
- (b) Following this, if a caution is deemed the acceptable result, the CSBW Chair shall contact the Club Secretary advising of this and will require the Club Secretary to respond within 24 hours advising the player has been made aware they have received a caution.
- (c) No Person Available for Notification of Caution (same as 16.2.5).

## 16.2.4 Clubs to Attend Umpires:

The captain or a representative or an official of both clubs shall ascertain from the umpires after the close of each day's play whether there are to be any persons cautioned, irrespective of any earlier notification.

### 16.2.5 No Person Available for Notification of Caution:

Where a cautioned person is not available for notification that an umpire intends to lodge a caution or the captain or representative or official of a club does not fulfil the requirement of 16.2.4 an umpire shall be deemed to have fulfilled the responsibility for notification of the caution under 16.2.6.

## 16.2.6 Lodgement of Report:

Within 24 hours of the conclusion of the match from which an incident arises, the umpire shall lodge with a record on the Player Behaviour through OfficialsHQ or in an email to the CSBW Chair detailing the incident that took place.

## 16.2.7 Player Twice Times Cautioned to be Charged:

Should a player have two cautions recorded in a 12-month period the CSBW CMG shall, on behalf of CSBW:

- (a) lay a charge against the player for misbehaviour or bringing the game of cricket into disrepute;
- (b) notify the player and the player's club that a charge has been laid against the player; and
- (c) nominate the date and time of the hearing of that charge.

The charge shall, if practicable, be heard by the CSB Tribunal on the Tuesday following the completion of the match from which a report arises or, if this is not practicable, at the earliest practicable time as determined by the CSB Tribunal.

### 16.2.8 One-match Suspension May be Offered to Cautioned Player:

The CSBW CMG, in consultation with the CSB Tribunal Chair, may offer a player cautioned two times a one-match suspension without a hearing.

### 16.2.9 Suspension Apply to Next Match:

Unless the CSB Tribunal stipulates otherwise, a suspension imposed by it or an accepted one-match penalty shall apply to the next CSBW match/matches in which the team where the offence took place competes.

### 16.2.10 Acceptance of Penalty Procedure:

The acceptance by the player of a penalty of suspension from playing in one CSBW match shall be lodged in writing with the CSBW CMG not later than 5pm on the day after such offer has been made to the player or the player's club.

## 16.2.11 Hearing of Charge if Acceptance not Properly Lodged:

If a notice of acceptance is not lodged as per 16.2.10 the CSB Tribunal shall hear the charge.

### 16.2.12 Attendance:

The player and umpires involved in the caution and any other persons as deemed necessary by the CSB Tribunal Chair shall attend the hearing of the charge.

### 16.2.13 Hearing of Charge May Proceed Despite Absence:

In the absence of the charged person, whether the CSB Tribunal is with or without notice of the reason or reasons for the absence, the CSB Tribunal may hear the charge or postpone the hearing.

### 16.2.14 CSB Tribunal May Adjourn or Postpone Hearing:

A charged person who is unable to attend the hearing of the charge may apply to the CSB Tribunal to postpone the hearing of the charge. Such application must state the reasons for that person's inability to attend. If satisfied with the applicant's reasons the CSB Tribunal may postpone the hearing of the charge.

#### 16.3 APPEALS AGAINST CSB TRIBUNAL DECISIONS

#### 16.3.1 Procedure:

Clubs may appeal against any CSB Tribunal decision. Such an appeal must be made in writing to the CSBW CMG together with a fee of \$200 (to be returned unless the appeal be deemed frivolous) within 48 hours after receipt of the decision.

The written submission must state the full grounds of the appeal (including detailed information related to the significant new or additional evidence that has become available).

### 16.3.2 CSB Tribunal Appeals:

All appeals against CSB Tribunal decisions shall be heard by CSBAT (Cricket Southern Bayside Appeals Tribunal) refer RULE 14. The decision of the CSBAT shall be final.

## 16.4 BREACHES OF THE LAWS OF CRICKET

Where the umpires have occasion to caution a player for a breach of a Law of Cricket the procedure in the Law shall be satisfied by noting the details on the Umpires' Match Report for action by the CSBW CMG in accordance with Rule 16.2.

## 16.5 SPIRIT OF CRICKET

### 16.5.1 Penalties for low ratings:

- (i) When team receives a low umpire match report rating (3 or lower), the CSBW CMG will contact the Club Secretary and inform them of the low rating.
- (ii) If a team receives a second low rating (3 or lower) in a season, they may be deducted one-match point and the Club President and team captain will be required to attend a meeting with CSBW CMG, and explain actions taken to eradicate poor performance.
- (iii) All subsequent low ratings (3 or lower) received by the team may attract 2 match points deductions.

## 16.5.2 Responsibilities of Captains:

The captains are responsible at all times for ensuring that play is conducted within the Spirit of the Game as well as within the laws.

In the event a player is reported and found guilty, the Captain will receive a caution.

Refer Appendix A5 – Spirit of cricket.

## **RULE 17 SUSPENSION, DISQUALIFICATION & FINES**

### 17.1 SUSPENSIONS & FINES

Any player, official member or employee of a Member or Club charged with misbehaviour or bringing the game of cricket into disrepute pursuant to Rules 17.2 & 17.3 shall be liable to be reprimanded, fined, disqualified or suspended for such time as may be decided upon by the CSB Tribunal or CSB Operations Manager.

## 17.2 DISQUALIFICATION OF A MEMBER

## 17.2.1 Forfeiture of rights:

Any Member while under disqualification or suspension shall forfeit all the rights and privileges held under the Association, its representatives shall cease to serve on any committee of the Association and the Member shall be barred from competing in any match played under the auspices of the Association or any association forming part of the VMCU.

## 17.2.2 Responsibilities of members:

Each Member shall ensure that neither it nor any of its members knowingly plays in any cricket match in which any disqualified or suspended person plays.

## 17.3 RECOGNITION OF SUSPENSION

The Association may endorse the suspension or disqualification of any member or player of a cricket club imposed by anybody controlling a cricket competition which is recognised by the Association and may prohibit any such member or player from participating in any match played under the auspices of the Association or any association forming part of the VMCU.

#### 17.4 CLUBS WITH OUTSTANDING ACCOUNTS

- (a) Any club with an outstanding debt to CSB as of the last day in February will be deemed ineligible to participate in finals matches.
- (b) Clubs with an outstanding debt will be notified 7-days prior to the deadline to arrange payment.
- (c) If a club is deemed ineligible to participate in finals under 17.4(a), the next highest placed team at the end of the home and away schedule of matches will be offered the opportunity to participate in the finals series.
- (d) Any club with outstanding debt to CSB as of the date of the Annual General Meeting will be ineligible to vote at the Annual General Meeting

## **RULE 18 INSTRUCTIONS TO CLUBS**

## 18.1 REPORTS OF GROUND CONDITIONS AND MATCH-DAY CHECKLIST

## 18.1.1 Match-day Grounds Conditions Report:

Where there is any doubt regarding the possibility of play, clubs shall provide a detailed grounds report via phone to the CSBW Match Day Contact prior to 10:00am on each match day. If no report is received, it will be assumed all club grounds are ready for play to commence on time.

### 18.1.2 Match-day Checklist:

Prior to the commencement of play in all matches, the match-day checklist, as provided by our current insurers (Marsh), is to be signed or completed online at <a href="https://info-">https://info-</a>

<u>pacific.marsh.com/acton/media/44357/cricket-check-list-marsh</u> by an authorised representative from each team. Failure to comply may result in a fine to be determined by CSBW CMG.

## 18.2 UMPIRES: APPOINTMENT AND PAYMENT OF FEES

## 18.2.1 Appointment:

Wherever possible CSB Accredited umpires shall be appointed for CSBW matches.

## 18.2.2 No appointed umpire in attendance:

Where no CSB appointed umpire is in attendance within 15 minutes of the scheduled starting time, the match shall be umpired by the competing clubs.

Where there are no appointed umpires for a match, each club must provide a person/s to umpire. They must be familiar with CSBW playing rules for the Division they are umpiring.

#### 18.2.3 Fees:

Appointed Umpires shall be paid an honorarium for all games to which they are appointed and for which they attend the stipulated venue unless they are notified beforehand that the match is not to take place. Umpires will be paid an honorarium by CSB, and the clubs will be invoiced for an amount equally divided between the clubs on a monthly basis.

### 18.3 AMENDMENT OF CSB MATCH RULES

### 18.3.1 Amendments to Rules

Clubs may lodge with the CSBW CMG on or before 28 February any suggested amendments or alterations to the Rules for CSBW matches for the following season. Clubs will be made aware of any changes to rules in the off season and in a pre-season meeting or season launch.

Where relevant to the current season, some rules may be modified for clarification at the discretion of the CSBW Chair.

## **RULE 19 GROUND AND PITCH PREPARATION AND MAINTENANCE**

### 19.1 PREPARATION

### 19.1.1 Pitch Preparation:

The ground for a turf pitch may be rolled, watered, mown, or beaten prior to play and the pitch may also be rolled and/or beaten and/or swept for seven minutes before the commencement of the second innings. The ground for a synthetic pitch may be rolled and/or swept for seven minutes before the commencement of the game and the commencement of the second innings.

The responsibility of having the pitch fit for play rests solely on the home team, regardless of who is contracted to curate and prepare the pitch for play.

The pitch used for the games is a full length pitch, measuring 20.1 metres from stump to stump.

### 19.1.2 Ground Size and Marking:

Boundaries shall be measured 50 metres from the middle of the pitch, where possible. A boundary shall be marked with cones. If the ground is unable to accommodate this boundary it may be shortened to a length of 45 metres. All boundaries must be a minimum of 3 metres away from any solid structure (fences, walls, trees, goal posts, etc.).

## 19.2 MAINTENANCE OF PITCH DURING PLAY

### 19.2.1 Pitch Preparation:

During play on any day a batter may beat the pitch with that player's bat and players may secure their footholds using sawdust provided that no damage to the pitch is caused.

## 19.3 MATCHES ON CONSECUTIVE DAYS

Not relevant to CSBW currently.

## 19.4 CHANGING OR RE-USING PITCH DURING MATCH

The pitch and ground used for the commencement of a match shall be used until the match is completed.

### 19.5 USE OF COVERS

19.5.1 The use of covers detailed herein relates to turf pitches but covers can be used for synthetic pitches should it assist in preventing the washout of a game and are available at a ground.

The pitches for all matches shall be covered subject to the conditions laid down for the use of covers. Clubs are responsible for ensuring that all covers are fit for purpose, laid down, in proper repair without leaks, properly pegged and secured. It is the responsibility of the home team to ensure the proper management of covers. Any Club not meeting this responsibility will be subject to penalties determined by CSBW CMG.

## 19.5.2 Cover Measurements:

Covers dimensions shall have a minimum size of 3.96 x 27.43 metres.

### 19.5.3 Covering Prior to Match Day:

(a) Covers, properly laid and pegged, are to be in placed by 7pm on the day preceding a match day should there be rain forecast. The use of underlay material is optional.

- (b) At all other times curators are permitted to use covers at their discretion to obtain the best possible conditions for play on a match day.
- (c) The CSBW CMG shall have power to waive the provision in 19.5.3(a) and instruct clubs regarding the laying of covers on any specific day.
- (d) CSB will only instruct Clubs when covers are required up to two days prior to match day. At all other times preceding match day (Sunday) it is the sole responsibility of Clubs to ensure that covers are laid by 7 pm at the very latest when required.
- 19.5.4 Removing Covers on Match Day:

In good conditions, the cover shall be removed no later than 10:30am. Otherwise, removal shall be at the discretion of the curator or ground manager having regard to prevailing weather conditions and may be relaid if necessary.

19.5.5 Umpires' Control of Covers:

The umpires shall assume control immediately after the toss or 30 minutes prior to the scheduled start of each day's play, whichever is the earlier, and make all decisions regarding the use of the cover until the end of play. At all interruptions they shall direct and supervise the laying and removal of covers and report any failure of either side to comply with Rule 19.5.6.

19.5.6 Labour for Laying or Removing Cover:

After umpires have assumed control, both teams shall assist with the laying or removal of covers and any other measures deemed necessary by the umpires to expedite the start or recommencement of play. In the opinion of Umpires if a team has not been contributing, they must be reported to CSBW CMG. CSBW CMG to investigate and where proven, penalties will be applied. Match points and / or fine.

19.5.7 Conditions for Finals Series Matches:

The provisions of Rule 19.5 shall apply to finals series matches in the absence of any specific direction from the CSBW CMG. The CSBW CMG shall be empowered to inspect finals venues and monitor prevailing and predicted weather conditions and to direct the home or host clubs to use covers at any time in the week proceeding any day of a match.

19.5.8 Failure to Comply with Directions:

A club failing to comply with the directions in Rule 19.5 may be dealt with under Rule 1.3.

## **RULE 20 FITNESS FOR PLAY AND EXCEPTIONAL CIRCUMSTANCES**

## 20.1 DETERMINING FITNESS FOR PLAY

20.1.1 All matches not cancelled:

If the CSBW CMG has not cancelled all matches, the fitness of conditions shall be determined as below.

20.1.2 Allocated Umpires sole judges:

Allocated umpires shall decide whether either the conditions of ground, weather or light or exceptional circumstances mean that it would be dangerous or unreasonable for play to take place.

- (a) Conditions shall not be regarded as either dangerous or unreasonable merely because they are not ideal.
- (b) Conditions shall be regarded as dangerous if there is actual and foreseeable risk to the safety of any player or umpire.
- (c) Conditions shall be regarded as unreasonable if, although posing no risk to safety, it would not be sensible for play to proceed.
- 20.1.3 No appointed umpire in attendance:

Where a match is umpired under Rule 18.2.2, the captains of both sides shall decide whether either the conditions of ground, weather or light or exceptional circumstances mean that it would be dangerous or unreasonable for play to take place.

- (a) Conditions shall not be regarded as either dangerous or unreasonable merely because they are not ideal.
- (b) Conditions shall be regarded as dangerous if there is actual and foreseeable risk to the safety of any player or umpire.
- (c) Conditions shall be regarded as unreasonable if, although posing no risk to safety, it would not be sensible for play to proceed.
- 20.1.4 Improvement of ground and pitch:

Before commencement of play on any day the umpires, or captains where there are no umpires allocated, shall ensure all possible steps are taken to improve the ground or pitch to expedite play and shall not

abandon play except as provided for in 26.3.2(b) and 27.6.2(a) before the scheduled cessation time unless, in their opinion, the conditions make play impossible.

### 20.1.5 Suspension of play:

The umpires or captains where there are no umpires allocated shall suspend play when they consider that conditions are dangerous or unreasonable for play to take place.

### 20.1.6 Inspection of ground on improvement of conditions:

After any suspension of play, the umpires or captains where there are no umpires allocated, unaccompanied by any of the players or officials shall, on their own initiative, carry out an inspection immediately the conditions improve and shall continue to inspect at intervals. Immediately the umpires decide that play is possible they shall call upon the players to resume the game.

### 20.2 FITNESS OF GROUND

The umpires shall consider the ground as unfit for play when it is too wet or slippery as to deprive the bowlers of a reasonable foothold, the fielders of the power of free movement, or the batters of the ability to play their strokes or to run between the wickets. Play should not be suspended merely because the grass and the ball are wet and slippery.

## **RULE 21 WEATHER**

### 21.1 EXTREME WEATHER CONDITIONS POLICY

For all weather and extreme heat conditions, Clubs should refer to the Extreme Weather Conditions Policy for information relating to lightning and other weather conditions – see Appendix 9.

## **RULE 22 CODES, POLICIES & PROCEDURES**

## 22.1 CRICKET SOUTHERN BAYSIDE CODES, POLICIES & PROCEDURES

The following codes, policies, and procedures form part of the CSBW Playing Rules:

- Child Safeguarding (see Cricket Australia and Cricket Victoria resources);
- CSB Child Safety Policy (CSB Website);
- Member Protection Policy and By-Laws (Cricket Victoria);
- Code of Conduct (Appendix A6);
- Code of Behaviour (Appendix A6);
- Racial & Religious Harassment Policy (Appendix A7);
- CSB Junior Player Policy (on competition webpage);
- CSB Alcohol Policy (CSB website); &
- Playing Apparel Guideline (CSB Website);

CSB policies and procedures can be accessed on the CSB website at www.southernbayside.com.au.

## **RULE 23 GENERAL PROVISIONS**

## 23.1 NOMINATION OF TEAM, THE TOSS, PLAYER PARTICIPATION

### 23.1.1 Nomination of Teams:

- a) Before the toss for choice of innings the captains shall ensure their team has been nominated by their club in PlayHQ for that match (as per rule 11.2). The nominated team may not thereafter be changed without the consent of the opposing captain.
- b) In the event PlayHQ is not available, the captains shall nominate their teams in writing and pass this team sheet to the opposing captain who after sighting will pass the documentation to the officiating umpires to hold for the duration of the match. In a match where no umpires are officiating, the documentation will be kept by the opposition captain.
- c) Failure to enter the team into PlayHQ or provide a team sheet as per Rule 23.1.1(b), prior to the toss for choice of innings, shall result in the forfeiture of having a 12<sup>th</sup> player for CSBW Division 1 and 10<sup>th</sup> and 11<sup>th</sup> players in CSBW Divisions 2 and below eligible to participate.

### 23.1.2 Toss for Choice of Innings:

For all matches the captains shall meet on the field no earlier than 45 minutes and no later than 15 minutes before the scheduled or delayed time for start of play. A coin toss will take place to decide the choice of

innings. Immediately after the toss the winning captain must notify the other captain of the decision to bat or field.

## 23.1.3 Player Participation:

In <u>Division 1</u>, a captain shall have the option to nominate twelve players. Eleven players can be on the field at any one time. Eleven players can bat and eleven players can bowl.

In <u>Division 2 and below</u>, a captain shall have the option to nominate eleven players. Nine players can be on the field at any one time. Nine players can bat and nine players can bowl.

The following conditions shall apply:

- (a) With the consent of the umpires, unlimited interchange of fielders from the nominated players shall be allowed between overs or after intervals and interruptions.
- (b) The bowling restriction under Law 24.2 shall not apply to a nominated player returning to the field to replace another nominated player. However, the restriction shall apply to a returning nominated player for whom a substitute, other than one of the nominated players, has been used.
- (c) If a 12<sup>th</sup> player in Division 1 or 10<sup>th</sup> and 11<sup>th</sup> player in Division 2 or below is not nominated in PlayHQ or on the team sheet passed to the umpire or captain of the opposition (Rule 23.1.1), then they cannot participate other than under Law 24 Fielder's Absence; Substitutes.
- (d) If 12 players in Division 1 or 10 and 11 players in Division 2 or below are selected to play in a match, for qualification purposes (9.5.1), each of them must take some part in the match either by i) Batting ii) Bowling or iii) Wicketkeeping. Provisions may be granted where no more than 3 bowlers or 6 batters are used in a match.

### 23.1.4 Batter or fielder leaving the field:

If a fielder fails to take the field with their side at the start of the match or at any later time, or leaves the field during a session of play:

- (a) The umpires shall be informed of the reason for their absence.
- (b) They shall not thereafter come on to the field of play during a session of play without the consent of the umpire. The umpire shall give such consent as soon as practicable.
- (c) If the player is absent from the field for longer than 8 minutes:
  - (i) The player shall not be permitted to bowl in that innings after their return until they have been on the field for at least that length of playing time for which they were absent.
  - (ii) The player shall not be permitted to bat unless or until, in the aggregate, they have returned to the field for at least that length of playing time for which they have been absent or, if earlier, when their side has lost 5 wickets for Division 1 or 3 wickets for Division 2 or below.
- (d) The restrictions in (c) (i) and (c) (ii) shall not apply if the player has suffered an external blow (as opposed to an internal injury such as a pulled muscle(s)) whilst participating in the match and consequently been forced to leave the field. Nor shall it apply if the player has been absent for very exceptional and wholly acceptable reasons (other than injury or illness).
- (e) A players unserved Penalty time shall be limited to 45 minutes for all matches.
- (f) In the event of a fielder already being off the field at the commencement of an interruption in play through ground, weather or light conditions or for other exceptional circumstances, they shall be allowed to count any such stoppage time as playing time, provided they personally informs the umpires when they are fit enough to take the field had play been in progress.

### 23.1.5 Substitute Fielders

A substitute fielder must be a registered member of the club. The 12<sup>th</sup> Player in Division 1 or 9<sup>th</sup> and 10<sup>th</sup> Player IN Division 2 or below, or substitute fielder, must wear a distinguishing top from the Players on the field when walking inside the fence but outside the boundary rope when not on the field of play.

## 23.2 DELAY IN START OR CONTINUATION OF PLAY

If for any reason for which a club is responsible, excluding those covered by Rule 5.6 and Rule 19.4, play on any day does not start within ten minutes of the time appointed or cannot be continued during the match, the umpires or captain when umpires have not been appointed for the game, on appeal, shall award the match to the other side if play cannot proceed immediately following the appeal. The CSBW CMG shall determine the points to be awarded.

### 23.3 INSUFFICIENT PLAYERS: FORFEITURE OF MATCH

- (a) A team wishing to forfeit a match must inform the opposition and CSBW CMG by no later than 5pm on the Saturday before the commencement of a match. A fine of \$50 may be incurred for any team forfeiting. (b) A home team forfeiting after 5pm Friday before the commencement of a match may incur a fine of \$100.
- (c) An away team forfeiting after 5pm Friday before the commencement of a match may incur a fine of \$200, of which \$150 will be credited to the home team by CSBW CMG.
- (d) A side which has fewer than six players in attendance at 10 minutes after the time appointed for a match to commence shall forfeit the match and the CSBW CMG shall have power to award appropriate match points and/or impose on the forfeiting club a fine, the amount of which the CSBW CMG shall determine.
- (e) A club's lowest team must forfeit. Where a club has more than one team playing in the CSBW competitions, it must forfeit its lowest team.
- (f) The team receiving the forfeit may select up to 11 or 12 players depending on the division of cricket they play unless they play in another team for that club on that day. The side must be selected in PlayHQ by the start time for the match otherwise the match will be locked and players won't be eligible for selection.\

### 23.4 LATE START OF MATCHES

If play does not commence within 10 minutes of the time appointed and there is no explanation deemed satisfactory by the CSBW CMG, an offending club may be fined a sum to be determined by the CSBW CMG and may lose match points.

## 23.5 USE OF MATCH BALLS

23.5.1 Supply of Balls:

Each team must supply their own ball for all matches. A new ball shall be used in each innings.

23.5.2 Ball Type:

Kookaburra pink Match Jaffer 142g CSB stamped balls shall be used for all CSBW matches across all CSBW Divisions.

23.5.3 Ball Use:

A new ball shall be used in each innings.

Each team must provide a spare ball or balls for themselves that have been used and are not new and meet the above ball type (Rule 23.5.2), should a ball or balls become lost during a game.

23.5.4 Provision of Ball:

Unless prior CSBW CMG approval has been obtained, CSB stamped balls, as detailed in Rule 23.5.2, must be used in all CSBW matches.

## 23.6 UNAUTHORISED PERSON HANDLING BALL WITHIN THE FIELD OF PLAY

If an unauthorised person enters the playing area and handles the ball, the umpire at the bowler's end shall be the sole judge of whether the boundary allowance shall be scored and whether the ball be treated as still in play or be called "dead ball" if a batter is liable to be put out because of the unauthorised person handling the ball.

### 23.7 UMPIRES

23.7.1 Synchronising watches:

Umpires shall, before play starts, put their watches into agreement.

23.7.2 Notifying captains 5 minutes prior to session start:

Umpires shall advise both captains 5 minutes prior to the scheduled start of play of both sessions and then proceed to take up their positions at the wickets.

23.7.3 Umpire Replacement due to unavailability or incapacitation:

In the event of an appointed umpire becoming incapacitated or being unavailable, a replacement from the CSB Panel of Umpires is to be arranged wherever possible. The replacement umpire shall take full responsibility for the duties of the umpire originally appointed.

### 23.7.4 Umpire Standing Alone:

An umpire who for whatever reason is required to stand alone shall officiate at the bowler's end and adjudicate on all matters within the jurisdiction of that position. The batting side shall provide a replacement to act at the striker's end (square leg) and shall have jurisdiction on all matters pertaining to that position with the exception of a non-pitching No Ball (refer Appendix 3).

Each square leg umpire MUST wear a high visibility CSB approved and supplied vest or appropriate neutral clothing and footwear. NO THONGS OR BARE FEET.

The square leg umpire is to be considered the same as an official CSB umpire and recognised as an umpire performing in that capacity.

The square leg umpire will be responsible and accountable for their actions within the CSB rules and the Spirit of Cricket.

The square leg umpire will be a member of the batting side and the Captain will be responsible for the player's actions.

## 23.7.5 Incapacitated Umpire Returns:

The umpire who is incapacitated or unable to attend shall resume as soon as possible.

### 23.7.6 Interruptions to play:

For any interruption to play caused through a closure of an innings, weather conditions, or from any other cause, the official time of lifting the bails by the umpires must be notified by them to the scorers immediately, or as soon as practicable thereafter.

The length of any interruption in play, after the play has actually begun, shall be calculated by the umpires from the time they remove the bails after upholding an appeal, until the time they replace the bails and signal to the scorers, or, if no further play is deemed possible, then until the time fixed for play to cease under Rules 26.2 & 27.4.

### 23.7.7 Match Reports in PlayHQ/OfficialsHQ:

The umpires must within 24 hours of the completion of a match, complete in the PlayHQ / OfficialsHQ system, the following forms:

- (a) A Cricket Southern Bayside Umpires' Match Report &
- (b) Cricket Southern Bayside Voting Form.

### 23.7.8 Match Completion:

As soon as a side has won, the match is finished; nothing that happens thereafter, other than because of a mistake in scoring, shall be regarded as part of the match, though a batter may be allowed to continue running, just in case there is an error in the scorebook.

### 23.7.9 Interval Duration:

Umpires must ensure that the interval between innings does not exceed 20 minutes and that other intervals are restricted to the periods specified in the Rules. Umpires are required to report to the Association every instance of time-wasting observed in the match.

## 23.7.10 Five-Run Penalty Variation:

- (a) An appointed umpire standing alone shall have sole responsibility for the awarding of all five-run penalties under the Laws of Cricket.
- (b) If no officially approved umpires are standing all provisions in the Laws for the award of five penalty runs, except in Laws 28.2 & 28.3 shall be disregarded.

## 23.8 UNDERAGE PLAYERS - OVERS LIMIT FOR BOWLERS OF MEDIUM AND FAST PACE

## 23.8.1 Bowling Type Definition:

Bowlers of medium pace or faster, as determined by the umpire, are broadly defined as those for whom the wicketkeeper would normally stand back or as any bowler who is not considered to be a spinner.

## 23.8.2 Age of Player:

A player's age shall be determined as that at 1 September preceding a cricket season and the appropriate bowling limitations shall apply to the player for that entire season regardless of the age group or level of competition being played.

### 23.8.3 Bowling Limitations:

a) Bowlers shall be limited to a maximum of consecutive overs in any one spell and to a maximum daily quota as follows:

CSB Women's Playing Rules for Season 2023/24

AGE GROUP	CONSECUTIVE OVERS	DAILY QUOTA
Under 19	6	18
Under 17	6	16
Under 15	5	12

<sup>\*</sup> Based on Cricket Australia Junior Bowling Guidelines, reviewed July 2023 by CA Head of Sports Science, as detailed in Play Cricket.

## 23.8.4 Break Between Spells - Length of Break:

- (a) Rest between spells must be the same number of overs from the same end as the completed spell.
- (b) A bowler who has bowled a spell of less than the maximum spell permitted (for their age as defined in 23.8.2) may resume bowling prior to the completion of the necessary break but this shall be considered an extension of the same spell and the maximum spell limit for that age of player shall still apply. Following the completion of the extended spell, the normal break between spells as in 23.8.3(a) shall apply with the break within the spell to be disregarded.

## 23.8.5 Change of Bowling Type:

- (a) If a bowler begins with medium pace or faster and changes to slow bowling during a day's play, that bowler remains subject to the playing condition throughout the day.
- (b) If a bowler begins with slow bowling and changes to medium pace or faster the playing condition applies from the time of the change, and any overs bowled prior to the change shall not be considered in either the current spell or the daily limit.

### 23.8.6 Notification of Age:

Captains must notify the umpires on the team sheet for the match those players to whom this playing condition applies and the ages of such players.

## 23.8.7 Responsibility of Captains and Umpires:

- (a) It is the responsibility of the captains and umpires to ensure this playing condition is upheld.
- (b) Where umpires become aware of breaches of this playing condition, they are to direct the captain to take the bowler off forthwith and if an over is in progress another bowler is to complete the over. That bowler must not have bowled the previous over and shall not bowl the subsequent over.
- (c) Should a dispute or uncertainty regarding the application of this playing condition occur during play the umpires shall make the final decision on its application based on information available from the scorers or other sources.

### 23.8.8 Penalties:

Where a player bowls in excess of the number of overs permitted per spell or for daily limits by underage players regardless of the competition level, the CSBW CMG may in its absolute discretion apply one or more of the following penalties:

- (a) fine a club, captain or player;
- (b) disallow any points earned by a club in respect of the match;
- (c) amend any points earned by a club in the match; or
- (d) take any other action it deems appropriate.

## 23.9 HELMETS AND PROTECTIVE EQUIPMENT

## 23.9.1 Protective Equipment:

All players must wear a helmet, pads and gloves when batting. Additional safety equipment may be worn based on match conditions and personal preference.

### 23.9.2 Wicket-keeping:

All players must wear a gloves and pads (shin guards are acceptable) when wicketkeeping. At all times the wicket-keeper must wear a helmet with a faceguard. The match umpires shall be responsible for ensuring that a helmet is worn. The match umpires will not allow the match to continue during any period in which a wicket-keeper fails to wear a helmet.

#### 23.9.3 Fielders:

Fielders are not permitted to field within 15 metres of the middle stump at the end that the batter is facing – see Rule 26.8.

### 23.9.4 Batting:

- (a) A batter must wear a British Standard 7928:2013 compliant helmet with faceguard at all times when batting.
- (b) The umpire(s) are responsible for ensuring that a helmet is worn when required by clause 23.9.4 (a) but are not responsible for ensuring that the helmet being worn by the batter is compliant with British Standard 7928:2013. 3.
- (c) The umpire(s) must not allow the match to continue during any period in which a batter fails to wear a helmet when required by this clause.
- 23.9.5 Enforcement Procedure in a Match with an Association Appointed Umpire(s):
  - (a) After the fall of a wicket or the retirement of a batter, the incoming batter must, unless Time has been called, be in a position to take guard, or for the other batter to be ready to receive the next ball within 3 minutes of the dismissal or retirement and be wearing a helmet as required by Rule 23.9.4.
  - (b) If this requirement is not met the umpires(s)/Team Captains are to direct the batter to comply with Rule 23.9.4.
  - (c) If, having entered the field of play not wearing a helmet, a batter leaves the field in order to comply with Rule 23.9.4, there shall be no loss of time/overs to the match solely due to this delay.
  - (d) If a batter does not to comply with this direction:
    - (i) The umpire shall call time, if necessary;
    - (ii) The umpires shall summon and inform the offending players captain of the batters refusal to comply with Rule 23.9.5 (a);
    - (iii) The umpire shall award 5 penalty runs to the fielding team; &
    - (iv) The umpire(s) shall lay a report following the procedures in Rule 16.
  - (e) If after the action in Rule 23.9.5 (d) the batter continues to not comply with Rule 23.9.5 (a), then the batter will be given out, Timed Out Law 40.
  - (f) In the event of an extended delay in which either no batter comes to the wicket wearing a helmet (Rule 23.9.4), and also fails to leave the wicket having been given out in accordance with Rule 23.9.5 (e), the umpires shall adopt the procedure of Law 16.3 (Umpire(s) awarding a match). For the purposes of that Law the start of the action shall be taken at end of Rule 23.9.5 (e).
  - (g) Further to Rule 23.9.5 (d) (iv), the umpires shall also lay a separate report (Rule 16), for the implementation of Rule 23.9.5 (e).
  - (h) For the purpose of this law no time/overs shall be lost to the game after the completion of any of the actions described in Rule 23.9.5 (e) (g).
- 23.9.6 Enforcement Procedure Batting (in a Match WITHOUT Association Appointed Umpire(s), i.e. self-umpired matches):
  - (a) After the fall of a wicket or the retirement of a batter, the incoming batter must, unless Time has been called, be in a position to take guard, or for the other batter to be ready to receive the next ball within 3 minutes of the dismissal or retirement and be wearing a helmet as required by Rule 23.9.4.
  - (b) If this requirement is not met, the umpire(s) must not permit the game to continue until:
    - (i) The batter complies with 23.9.4; or
    - (ii) The batter without a helmet leaves the field of play and is replaced by a batter complying with 23.9.4.
  - (c) Should Rule 23.9.6 (b) not be complied with, and the umpire(s) permits the game to continue, the captain of the fielding side must not permit their bowler to bowl any delivery until Rule 23.9.6 (b) has been complied with.
  - (d) Should the match be permitted to continue without Rule 23.9.6 (a)-(c) being complied with, the following shall apply:
    - (i) Upon receiving information regarding the incident, the CSBW CMG shall take all reasonable and appropriate measures to investigate the instance(s).

- (ii) Should the CSBW CMG find that the match continued without Rule 23.9.6 (a)-(c) being complied with, they shall impose sanctions taken from, but not restricted to one or more of the following options:
- Both teams will have all their match points from the match removed.
- Both team captains will be reported (Rule 15.1) for failure to comply with the Pennant rules.
- Any batter who failed to comply with Rule 23.9.6 (a) and (b) will be reported (Rule 15.1) for failure to comply with the Pennant rules.
- Any bowler who failed to comply with Rule 23.9.6 (c) may be reported (Rule 15.1) for failure to comply with the Pennant rules.
- Any umpire who failed to comply with Rule 23.9.6 (b) may be reported (Rule 15.1) for failure to comply with the Pennant rules.
- Furthermore, the CSBW CMG (rule 15.1) shall take action against the club(s) of the offending players in the match.
- (e) In the event of an extended delay of 5 minutes in which either no batter comes to the wicket wearing a helmet (Rule 23.9.4) and also fails to leave the wicket to comply with Rule 23.9.6 (b) (i) and (ii), the fielding captain shall instruct his players to leave the field of play and the game will not recommence until Rule 23.9.6 (a) or (b) has been complied with.
  - (i) If a delay as in Rule 23.9.6 (e) continues for a further period of 5 minutes, the game shall be deemed abandoned and the fielding team shall report the instance to CSBW CMG as soon as practicable.
  - (ii) CSBW CMG (Rule 15.1) will investigate the instance(s) and take such action as they deem appropriate. The sanctions they impose may be taken from, but not restricted to one or more of the following options:
    - Remove all match points from the batting team whose batter(s) failed to comply with Rule 23.9.6.
    - Award maximum available points to the fielding team.
    - Take appropriate action against each batter who failed to comply with Rule 23.9.6.
    - Impose an appropriate sanction on the captain of the team of the batter(s) who failed to comply with Rule 23.9.6 as the CSBW CMG deem fit. Impose an appropriate sanction on the club of the batter(s) who failed to comply with Rule 23.9.6 as the CSBW CMG deem fit, including, but not restricted to financial penalties, removal of match points from one or more club teams, denial of one or more club teams from taking part in finals.

### 23.10 COUNTING OF OVER BOWLED IN PARTS

An over bowled in accordance with Law 17.8 and treated under Rule 23.8.5(b) or Rule 26.7.4 as one full over for each bowler concerned, shall be counted as a single over for all other over requirements as part of Rules 26 & 27.

## 23.11 DISPARITY BETWEEN SCORES IN SCOREBOOK

Any decision as to the correctness of scores shall be made in accordance with The Laws of Cricket as detailed in Rule 1.2. Where there is a disparity between scores and the matter cannot be resolved satisfactorily by the umpires, they shall impound the score books and refer them to the Association.

### 23.12 SCOREBOARDS

All clubs must ensure that each venue has a working scoreboard. It is the responsibility of the batting team to ensure the scoreboard is updated regularly throughout the match.

## 23.13 SCORERS

All teams are to provide a scorer, preferably non-playing, for the duration of matches.

## **RULE 24 OVER RATES**

#### 24.1 MINIMUM OVERS REQUIREMENT

In each innings of a match, the overs bowled shall be not fewer than the number listed on the Calculation Table in Appendix 14 for an adjusted batting time calculated by deducting any allowances under Rule 24.2.2 from the actual batting time.

Changing ends will be limited to ensure game is completed in timely manner. Change of ends will be as per 24.2.1 for each format.

## **RULE 25 TWO-DAY MATCHES**

Two day Matches are not applicable this season in CSBW.

### **RULE 26 TWENTY OVER MATCHES**

### 26.1 APPLICATION:

This rule applies to all Cricket Southern Bayside Women's matches for Round 1 to 7 for Division 1 and 2, and for all Rounds and Finals for Division 3 and under.

### 26.2 HOURS OF PLAY AND INTERVAL

### 26.2.1 Start of Play: 1:30pm.

Clubs who are unable to start at 1:30pm due to ground availability can request different start time for all home matches prior to the start of the season. Requests can be made during the season for an earlier or later start time to matches by a club but MUST be agreed to by the opposition club for the game to start at the requested time.

#### 26.2.2 Interval Time and Length:

An interval of 20 minutes shall be taken at the end of the innings of the side batting first.

## 26.3 COMPULSORY CLOSURE: LENGTH OF INNINGS:

### 26.3.1 Uninterrupted Innings:

If not delayed, interrupted nor earlier terminated, the innings of each side shall be compulsorily closed after 20 overs.

## 26.3.2 Delayed or Interrupted Innings:

- (a) In the event of a delayed or interrupted match a minimum number of 10 overs per side shall constitute a match. In this case the calculations, subsequent over reductions and consequential actions detailed below shall determine the result of the match.
- (b) If the first side's innings is delayed or interrupted the umpires shall reduce the maximum overs for the innings by one for each full seven minutes of the aggregate time lost (see Appendix 13). If the reduction calculation results in fewer than 10 overs per team the match shall be abandoned.
- (c) Where 10 completed overs or more have been bowled and an interruption is continuing, compulsory closure of the first side's innings shall occur when the reduced overs calculated in (b) equate with the number bowled.
- (d) The side batting second, if there is no further time lost in its innings, shall be entitled to receive the same reduced number, including any part over, as in (b) or (c).
- (e) The second side's overs shall not be adjusted unless adverse conditions reduce the batting time from the end of the interval until 4:10pm to less than that listed in the Table at Appendix 13 for those overs. In such case the overs for the reduced time shall be its entitlement, even if less than 20 overs. These times are for matches starting at 13:30pm.
- (f) If play ceases in accordance with 26.4(e) the overs already bowled shall be its entitlement for the purposes of this Rule.

## 26.4 ENDING OF SECOND SIDE'S INNINGS AND MATCH

Play shall cease immediately when one of the following circumstances applies:

- (a) when the score of the opposing side is passed;
- (b) the requirement of overs under 26.3 is completed;

- (c) the innings ends before completion of its required overs;
- (d) the number of overs in (b) is less than 10 and both captains agree a points result is no longer possible; or
- (e) the players are off the field at or leave it after 4:10pm.

### 26.5 DECLARATION

Neither side shall be permitted to declare its innings closed.

### **26.6 RESULTS OF MATCHES**

26.6.1 Win or Tie: Second Side's Overs Entitlement Received:

If the second batting side receives its entitlement of overs under 26.3 or is dismissed in fewer overs, the winner shall be the side with the higher actual score and if the scores are equal the match shall be a tie.

26.6.2 Win or Tie: Fewer Overs for Second Side:

If a win result has not been reached already and the completed overs received or to be received by the second batting side are fewer than its entitlement under Rule 26.3, a par score as calculated in Rule 26.6.4 shall be the total which, subject to the provision for a draw in Rule 26.6.3, must be exceeded by the second side for a win or equalled for a tie.

26.6.3 Drawn Match:

If the side batting second receives fewer than 10 completed overs and no other result has been obtained, the match shall be drawn.

26.6.4 Duckworth-Lewis-Stern method for all divisions:

If due to suspension of play after the start of the match, the number of overs in the innings of either team must be revised to a lesser number than originally allotted, then a revised target score (to win) should be set for the number of overs which the team batting second will have the opportunity of facing (provided the completed overs to be faced is not fewer than 10 overs). This revised target is to be calculated using the current Duckworth-Lewis-Stern method within PlayHQ.

If the innings of the side batting second is suspended and it is not possible for the match to be resumed, the match will be decided by comparison with the Duckworth-Lewis-Stern Par Score determined at the instant of the suspension by the Duckworth-Lewis-Stern method in PlayHQ (providing the number of completed overs faced is not fewer than 10 overs). If the score is equal to the par score, the match is a Tie. Otherwise the result is a victory, or defeat, by the margin of runs by which the score exceeds, or falls short of, the Par Score.

26.6.5 Bonus Points:

There are no bonus points for CSBW matches.

26.6.6 Checking Score Books Before Last Over:

Both scorers should ensure that the score books add up prior to the commencement of the last over of the match.

### 26.7 OVER LIMITS FOR BOWLERS

26.7.1 Limit Per Bowler:

A bowler shall not deliver more than one-fifth of the maximum of overs permitted in 26.3.1 for an uninterrupted innings (4 overs) or one-fifth of the number as reduced in 26.3.2(a) for adverse conditions. Where overs from a bowler already exceed a reduced limit determined from Appendix 13, the number bowled shall be that bowler's limit.

26.7.2 Limit Reached or Exceeded:

No further deliveries shall be made by a bowler who has reached or exceeded a re-calculated limit except to complete an over previously commenced by that player.

26.7.3 Fractional Adjustments:

Where the re-calculation of a bowler's limit results in a fraction the limit shall be raised to the next whole number for as many bowlers as is necessary to absorb the balance in whole overs.

26.7.4 Part-Over Incapacity or Suspension:

A part of an over bowled under the provisions of Law 17.8 shall count as one full over in the limit of each bowler concerned in that over.

#### 26.8 INNER FIELD RESTRICTION AREAS

A semi-circle at 15 meters is to be marked on the ground from square leg to point in front of the batter from middle stump at both ends of the pitch. The preferred method of marking the semi-circle is to use flat rubber markers on the ground or white paint dots at 5 metre intervals.

No fielders shall be within 15 meters (except slips, gully and wicket keeper) of a batter at the release of a ball being bowled.

### 26.9 FIELDING RESTRICTIONS

### 26.9.1 On-Side Fielders:

At the instant of delivery, there may not be more than five fielders on the leg side. In addition to this, there cannot be more than two fielders behind square leg.

## 26.9.2 Other fielding Restrictions:

Other than the restriction contained in 26.9.1, there is no further fielding restrictions for a match.

## 26.9.13 Fielding Restrictions – Infringement:

In the event of an infringement of any of the above fielding restrictions, either umpire shall call and signal no ball.

#### 26.10 NO BALL

#### 26.10.1 No Ball Definition:

In CSBW competition matches a No Ball shall be given for:

- Front foot and back foot, as per the Laws of Cricket;
- Deliveries that land off the pitch\*;
- A ball that bounces over the batters shoulders in their normal batting stance, called by the central umpire, assisted by the square leg umpire.
- A ball that bounces twice or more before the popping crease; the ball may bounce twice before the stumps.
- A ball above waist height in the batter's normal stance as per the Laws of Cricket (also see Rule 26.10.4).
- \* Note: Deliveries pitching off the pitch are No Balls (not Wides), which is important because from a no ball, batters can be out by hitting the ball twice, obstructing the field, & run out.

### 26.10.2 Free Hit After a No Ball:

There is no free hit in the CSBW competition for a no-ball.

## 26.10.3 Fast Short-pitched Deliveries above Shoulder Height of Striker:

- (a) In any one over a bowler shall be permitted to bowl two fast short-pitched deliveries which, having bounced, pass or would have passed above shoulder height of the striker standing upright at the crease. Should there be a further repetition in the same over either umpire shall call and signal "no ball".
- (b) Any fast short-pitched delivery, not being a no ball under (a), which passes so high that it is not sufficiently within the striker's reach for it to be hit by the bat with a normal cricket stroke, shall be called and signalled "wide" ball by the umpire at the bowler's end.

### 26.10.4 Dangerous and Unfair Non-Pitching Deliveries:

Either umpire shall call and signal no ball for any high full-pitch delivery in breach of Laws 41.7, as stated in 26.10.1. A ball above waist height will not see the bowler removed from the attack as directed in the Laws of Cricket unless deemed deliberate and intimidating in nature by the central umpire.

For the definition of a Non-Pitching delivery (Law 41.7) see Appendix 3.

## **26.11 WIDE BALL**

Umpires are instructed to apply a consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket. Any delivery which in the opinion of the umpire does not give the striker a reasonable opportunity to score shall be called a wide. Instructions to umpires in respect of wides are contained in Appendix 2.

The umpire shall call and signal Wide in the following circumstances:

(i) Leg side: All balls which pass outside the return crease.

- (ii) Off side: All balls which pass wide of the return crease, regardless of the batter bringing it within reach.
- (iii) Height: When a short pitched delivery passes over a batter's head when standing upright at the popping crease it shall be called "Wide".

Note: from a wide, batters can be out hit wicket, obstructing the field, run out or stumped.

### 26.12 NOTIFICATION TO CAPTAINS FOR REDUCED OVER MATCH

After each adjustment of an anticipated batting time the umpires shall inform both captains of the reduced time and the effect on overs to be bowled, limitation for bowlers and, where appropriate, Duckworth Lewis Stern par score as calculated by PlayHQ.

### 26.13 MAXIMUM OVERS FOR UNDER-AGE BOWLERS OF MEDIUM AND FAST PACE

Directions for limiting the maximum number of overs that under-age medium pace and fast bowlers may bowl consecutively in one spell and in a day's play, and the responsibilities of captains and umpires in this respect, are set out in Rule 23.8.

## **26.14 BATTER RETIREMENT**

- 26.14.1 For all Divisions, any batter reaching 50 runs must retire and may only return upon the fall of the last batter's wicket or other batters retire.
- 26.14.2 In Division 1, there is no limit to the number of balls faced when batting, but a batter must retire on reaching 50 runs (as per Rule 26.14.1).
  - In Division 2, all batters retire at 35 legal balls faced (or 40 balls in total) or making 50 runs, unless dismissed.
  - In Division 3 and 4, all batters retire at 20 legal balls faced (or 25 balls in total) or making 50 runs, unless dismissed.
- 26.14.2 Batters retiring under this rule must return in order of retirement, or they are classed as dismissed unless the situation is corrected before the next ball is bowled.
- 26.14.3 If a batter retires without facing the allocated number of balls or 50 runs, they are considered "retired out" and the fielding team will be given their wicket.

#### 26.15 BOWLING FROM ONE END

Should the conditions be deemed safe for play, the umpire(s) and captains may agree to play a match with all overs bowled from one end where an area of the ground/square would normally cause the cancelation of play if it was to take place from both ends.

## 26.16 BALLS BOWLED PER OVER

There are no maximum balls per over in Division 1; six legal balls are required to complete an over bowled. An 8 ball per over ball cap shall be used in Division 2 and under.

## 26.17 FAIR DELIVERY

For a delivery to be fair in respect of the arm, the ball must not be thrown or bowled under arm. A ball is fairly delivered in respect of the arm if, once the bowler's arm has reached the level of the shoulder in the delivery swing, the elbow joint is not straightened partially or completely from that instant until the ball has left the hand. This definition shall not stop a bowler from flexing or rotating the wrist in the delivery swing. Where an umpire notices an unfair delivery, the umpire must speak to the Captain. The bowler can complete the over as long as the bowling does is not dangerous (in line with Rule 26.10.4) whereby a no ball shall be called. If the bowling becomes dangerous more than twice in an over, the over must be completed by another bowler. The bowler shall not bowl again during the match. The bowler's name shall be noted in the Umpires Report for follow-up with the club for remedial action by the CSBW CMG.

### 26.18 LBW FOR DIVISION 4 AND BELOW

In Division 4 and below, one warning shall be given to a batter should they be out LBW. One warning is given for each batter.

## **RULE 27 TWENTY-FIVE and THIRTY OVER MATCHES**

### 27.1 APPLICATION:

This rule applies to Cricket Southern Bayside Women's matches for Round 8 to 14 and Finals for Division 1 and 2. This rule does not apply to Divisions 3 and 4.

Division 1 will play 30 over matches. Division 2 will play 25 over matches.

## 27.2 HOURS OF PLAY AND INTERVAL

## 27.2.1 Start of Play: 1:30pm.

Clubs who are unable to start at 1:30pm due to ground availability can request different start time for all home matches prior to the start of the season. Requests can be made during the season for an earlier or later start time to matches by a club but MUST be agreed to by the opposition club for the game to start at the requested time.

## 27.2.2 Interval Time and Length:

An interval of 20 minutes shall be taken at the end of the innings of the side batting first.

## 27.3 COMPULSORY CLOSURE: LENGTH OF INNINGS:

### 27.3.1 Uninterrupted Innings:

If not delayed, interrupted nor earlier terminated, the innings of each side shall be compulsorily closed after 30 or 25 overs for Division 1 and 2 respectively.

## 27.3.2 Delayed or Interrupted Innings:

- (a) In the event of a delayed or interrupted match a minimum number of 10 overs per side shall constitute a match. In this case the calculations, subsequent over reductions and consequential actions detailed below shall determine the result of the match.
- (b) If the first side's innings is delayed or interrupted the umpires shall reduce the maximum overs for the innings by one for each full seven minutes of the aggregate time lost (see Appendix 13). If the reduction calculation results in fewer than 10 overs per team the match shall be abandoned.
- (c) Where 10 completed overs or more have been bowled and an interruption is continuing, compulsory closure of the first side's innings shall occur when the reduced overs calculated in (b) equate with the number bowled.
- (d) The side batting second, if there is no further time lost in its innings, shall be entitled to receive the same reduced number, including any part over, as in (b) or (c).
- (e) The second side's overs shall not be adjusted unless adverse conditions reduce the batting time from the end of the interval until 5:20pm for Division 1 matches or 4:50pm for Division 2 matches to less than that listed in the Table at Appendix 13 for those overs. In such case the overs for the reduced time shall be its entitlement, even if less than 30 or 25 overs for Division 1 and 2 respectively. These times are for matches starting at 13:30pm.
- (f) If play ceases in accordance with 26.4(e) the overs already bowled shall be its entitlement for the purposes of this Rule.

### 27.4 ENDING OF SECOND SIDE'S INNINGS AND MATCH

Play shall cease immediately when one of the following circumstances applies:

- (a) when the score of the opposing side is passed;
- (b) the requirement of overs under 26.3 is completed;
- (c) the innings ends before completion of its required overs;
- (d) the number of overs in (b) is less than 10 and both captains agree a points result is no longer possible; or
- (e) the players are off the field at or leave it after 5:20pm for Division 1 matches or 4:50pm for Division 2 matches.

### 27.5 DECLARATION

Neither side shall be permitted to declare its innings closed.

#### 27.6 RESULTS OF MATCHES

### 27.6.1 Win or Tie: Second Side's Overs Entitlement Received:

If the second batting side receives its entitlement of overs under 27.3 or is dismissed in fewer overs, the winner shall be the side with the higher actual score and if the scores are equal the match shall be a tie.

### 27.7.2 Win or Tie: Fewer Overs for Second Side:

If a win result has not been reached already and the completed overs received or to be received by the second batting side are fewer than its entitlement under Rule 27.3, a par score as calculated in Rule 27.7.4 shall be the total which, subject to the provision for a draw in Rule 27.7.3, must be exceeded by the second side for a win or equalled for a tie.

#### 27.7.3 Drawn Match:

If the side batting second receives fewer than 10 completed overs and no other result has been obtained, the match shall be drawn.

## 27.7.4 Duckworth-Lewis-Stern method for all divisions:

If due to suspension of play after the start of the match, the number of overs in the innings of either team must be revised to a lesser number than originally allotted, then a revised target score (to win) should be set for the number of overs which the team batting second will have the opportunity of facing (provided the completed overs to be faced is not fewer than 10 overs). This revised target is to be calculated using the current Duckworth-Lewis-Stern method within PlayHQ.

If the innings of the side batting second is suspended and it is not possible for the match to be resumed, the match will be decided by comparison with the Duckworth-Lewis-Stern Par Score determined at the instant of the suspension by the Duckworth-Lewis-Stern method in PlayHQ (providing the number of completed overs faced is not fewer than 10 overs). If the score is equal to the par score, the match is a Tie. Otherwise the result is a victory, or defeat, by the margin of runs by which the score exceeds, or falls short of, the Par Score.

## 27.7.5 Bonus Points:

There are no bonus points for CSBW matches.

### 27.7.6 Checking Score Books Before Last Over:

Both scorers should ensure that the score books add up prior to the commencement of the last over of the match.

## 27.7 OVER LIMITS FOR BOWLERS

### 27.7.1 Limit Per Bowler:

A bowler shall not deliver more than one-fifth of the maximum of overs permitted in 27.3.1 for an uninterrupted innings (6 and 5 overs respectively for Division 1 and 2) or one-fifth of the number as reduced in 27.3.2(a) for adverse conditions. Where overs from a bowler already exceed a reduced limit determined from Appendix 13, the number bowled shall be that bowler's limit.

## 27.7.2 Limit Reached or Exceeded:

No further deliveries shall be made by a bowler who has reached or exceeded a re-calculated limit except to complete an over previously commenced by that player.

### 27.7.3 Fractional Adjustments:

Where the re-calculation of a bowler's limit results in a fraction the limit shall be raised to the next whole number for as many bowlers as is necessary to absorb the balance in whole overs.

## 27.7.4 Part-Over Incapacity or Suspension:

A part of an over bowled under the provisions of Law 17.8 shall count as one full over in the limit of each bowler concerned in that over.

## 27.8 INNER FIELD RESTRICTION AREAS

As Rule 26.8.

## 27.9 FIELDING RESTRICTIONS

As Rule 26.9.

### 27.10 NO BALL

As Rule 26.10.

#### **27.11 WIDE BALL**

As Rule 26.11.

#### 27.12 NOTIFICATION TO CAPTAINS FOR REDUCED OVER MATCH

As Rule 26.12.

### 27.13 MAXIMUM OVERS FOR UNDER-AGE BOWLERS OF MEDIUM AND FAST PACE

As Rule 26.13.

#### 27.14 BATTER RETIREMENT

As Rule 26.14.

#### 27.15 BOWLING FROM ONE END

As Rule 26.15.

### 27.16 BALLS BOWLED PER OVER

As Rule 26.16.

#### 27.17 FAIR DELIVERY

As per Rule 26.17.

## **RULE 28 CSBW FINALS MATCHES**

### **28.1 PREMIERSHIP FINALS:**

Division 1 and 2 Finals shall be played under Rule 27.

Division 3 and 4 Finals shall be played under Rule 26.

Teams playing in semi-finals are determined by rule 7.1.1.

#### 28.2 RESULTS OF MATCHES

The results of matches are determined by the provisions of Rule 27.6 for Division 1 and 2, and Rule 26.6 for Division 3 and 4.

As stated in Rule 7.1.1, should there be a draw or abandonment without play, the higher-ranked team in the semi-final matches shall be declared the winner. If the game is a Tie, a Super Over will be played to determine the result.

The winners of semi-finals will play off in the Grand Final. As stated in Rule 7.1.2, should there be more than 30 minutes of play lost on the scheduled Grand Final day, the match shall be played on the reserve date. Should there be a draw or abandonment without play on the reserve day, the higher-ranked team in the Grand Final match shall be declared the winner. If the game is a Tie, a Super Over will be played to determine the result.

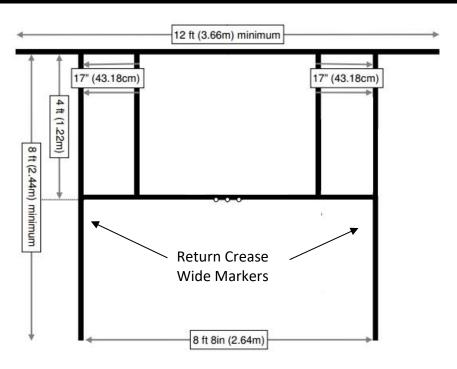
### 28.3 RESERVE DAY – GRAND FINALS

All Grand Finals have an allocated a reserve day, which are on the Sunday following the Labour Day Long weekend.

### 28.4 FINALS VENUES

- i) Teams finishing higher on the Premiership ladder at the end of the season will have the right to host all finals except if the higher ranked team loses the semi-final.
- ii) In circumstances where a team has earned the right to host a final but is unable to due to ground availability, a neutral venue will be allocated for the match where possible.

# **A1 CREASE MARKINGS**



## **A2 WIDE BALL INTERPRETATION**

# WIDES - LEG SIDE AND OFF SIDE

All balls that pass outside the return crease on the off side or leg side shall be called a "Wide".

## WIDES – HEIGHT (BATTER STANDING UP AT THE CREASE)

When a short pitched delivery passes over a batter's head when standing upright at the popping crease it shall be called "Wide".

# A3 NON-PITCHING NO BALL INTERPRETATION – LAW 41.7

For non-pitching deliveries, all deliveries, irrespective of their speed, which pass above waist height of the upright striker are to trigger the sanctions. Previously, the umpire had to judge the speed of the delivery, with slow balls being allowed up to shoulder height. The warning sequence for each type of delivery is separate, but the initial warning is dispensed with and only a first and final warning will be given for each type of dangerous bowling before the bowler is suspended.

Local CSB Rule - Umpires are advised that discretion is to be applied, especially to bowlers learning their trade when considering whether a bowler should be suspended for a second breach of Law 41.7.1. Where only one official umpire is provided, and the batting team is providing the square leg umpire. The call of a non-pitching no ball shall be at the discretion of the official umpire without assistance from the non-official square leg umpire.

## Law 41.7 Bowling of dangerous and unfair non-pitching deliveries

Any delivery, which passes or would have passed, without pitching, above waist height of the striker standing upright at the popping crease, is to be deemed dangerous and unfair, whether or not it is likely to inflict physical injury on the striker. If the bowler bowls such a delivery the umpire shall immediately call and signal No Ball. When the ball is dead, the umpire shall caution the bowler, indicating that this is a first and final warning. The umpire shall also inform the other umpire, the captain of the fielding side and the batter of what has occurred. This caution shall apply to that bowler throughout the innings.

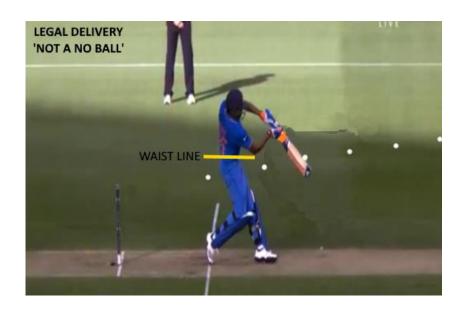
41.7.2 Should there be any further such delivery by the same bowler in that innings, the umpire shall - call and signal No Ball when the ball is dead, direct the captain of the fielding side to suspend the bowler immediately from bowling - inform the other umpire for the reason for this action. The bowler thus suspended shall not be allowed to bowl again in that innings. If applicable, the over shall be completed by another bowler, who shall neither have bowled any part of the previous over, nor be allowed to bowl any part of the next over.

Additionally, the umpire shall report the occurrence to the batter and, as soon as practicable, to the captain of the batting side. The umpires together shall report the occurrence as soon as possible after the match to the Executive of the offending side and to any Governing Body responsible for the match, who shall take such action as is considered appropriate against the captain, any other individuals concerned and, if appropriate, the team.

41.7.3 The warning sequence in 41.7.1 and 41.7.2 is independent of the warning and action sequence in 41.6. (this is a reference in the Law to Dangerous and Unfair short pitched deliveries – CSB notation).

41.7.4 If the umpire considers that a bowler deliberately bowled a high full-pitched delivery, deemed to be dangerous and unfair as defined in 41.7.1, then the caution and warning in 41.7.1 shall be dispensed with. The umpire shall:

- immediately call and signal No Ball when the ball is dead, direct the captain of the fielding side to suspend the bowler immediately from bowling and inform the other umpire for the reason for this action. The bowler thus suspended shall not be allowed to bowl again in that innings. If applicable, the over shall be completed by another bowler, who shall neither have bowled any part of the previous over, nor be allowed to bowl any part of the next over.
- report the occurrence to the batter and, as soon as practicable, to the captain of the batting side. The umpires together shall report the occurrence as soon as possible after the match to the Executive of the offending side and to any Governing Body responsible for the match, who shall take such action as is considered appropriate against the captain, any other individuals concerned and, if appropriate, the team.





## **A4 INJURY CODE**

- Where a player or umpire involved in a CSB-controlled match suffers an injury causing bleeding, that person shall immediately retire from the game until such time as First Aid has been administered to prevent further bleeding. The injured person shall not resume playing or umpiring unless and until the bleeding has ceased.
- 2. An injured batter who has temporarily retired and is unable to return after the fall of the last wicket, shall be recorded in the scorebooks as "retired hurt" and the innings shall be deemed closed.
- 3. Where an injury occurs to a batter involved in a last wicket partnership, a maximum of two minutes will be allowed in order for the batter to obtain treatment. If the injury occurs within 30 minutes of a scheduled interval, the interval shall be taken immediately if the batter is unable to resume after the two minutes. If the batter is unable to resume after the two minutes or after the early interval, he shall be recorded in the scorebooks as "retired hurt", as described in 2.
- 4. Where an injury occurs to an umpire, and they must leave the field for treatment, the other umpire shall officiate at both ends and the host club shall provide a competent person to stand at square-leg until the injured umpire is able to resume.

## **A5 SPIRIT OF CRICKET**

Cricket is a game that owes much of its unique appeal to the fact that it should be played not only within its Laws, but also within the Spirit of the Game. Any action which is seen to abuse this spirit causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the captains.

#### Responsibility

There are two Laws which place the responsibility for the team's conduct firmly on the Captain – Law 1.4 (Responsibility of Captains) and Law 42.1 (Fair and unfair play – responsibility of Captains).

# **Responsibilities of Captains**

The Captains are responsible at all times for ensuring that play is conducted within the Spirit of the Game as well as within the Laws.

## **Players' Conduct**

In the event of any player failing to comply with the instructions of an umpire, criticising their decisions by word or action, or showing dissent, or generally behaving in a manner which might bring the game

into disrepute, the umpire concerned shall, in the first place, report the matter to the other umpire and to the player's Captain requesting the latter to take action.

## **Setting the Tone**

Captains and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.

#### Fair and Unfair Play

According to the Laws the umpires are the sole judges of fair and unfair play. The umpires may intervene at any time and it is the responsibility of the captain to take action where required.

The Umpires are authorised to intervene in cases of:

- Time wasting;
- Damaging the pitch;
- Dangerous or unfair bowling;
- Tampering with the ball; &
- Any other action that they consider to be unfair.

The Spirit of the Game involves RESPECT for:

- Your opponents;
- Your own captain and team;
- The role of the umpires; &
- The game's traditional values.

It is against the Spirit of the Game:

- To dispute an umpire's decision by word, action or gesture;
- To direct abusive language towards an opponent or umpire;
- To indulge in cheating or any sharp practice, for instance;
- Appeal knowing the batter is not out;
- Advance towards an umpire in an aggressive manner when appealing; &
- Seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side.

#### **Violence**

There is no place for any act of violence on the field of play.

# A6 CODE OF CONDUCT

Cricket Southern Bayside has adopted all the provisions of the Victorian Code of Conduct for Community Sport, which applies to all Association sanctioned activities.

Every person; spectator, player, club member, official, participant, administrator, coach, parent or member of the community involved with the sport, should work to ensure:

- inclusion of every person regardless of their age, gender or sexual orientation;
- inclusion of every person regardless of their race, culture or religion;
- opportunities for people of all abilities to participate in the sport and develop to their full potential:
- respect is shown towards others, the club and the broader community;
- a safe and inclusive environment for all;
- elimination of violent and abusive behaviour; and
- protection from sexual harassment or intimidation.

Supporting this are Codes, Policies and Procedures as detailed in Rule 22.1 and found on the CSB website.

#### A7 RACIAL & RELIGIOUS HARRASMENT POLICY

Cricket Southern Bayside is strongly committed to ensuring that all Club players, officials and members, umpires and other representatives are able to participate in cricket in an environment free of racial and religious harassment.

Racial or religious harassment at any level of our cricket, both on and off the field of play, will not be tolerated under any circumstances. Club officials and members have a responsibility to create and maintain a playing environment in which participants feel comfortable and where people respect and tolerate the rights, views and opinions of others.

For more information, refer to the Cricket Southern Bayside website under "Member Protection Policy".

## **A8 CODE OF BEHAVIOUR**

The CSBW CMG will continue to closely monitor player behaviour in the CSBW competition.

Traditionally, cricket has been one sport to maintain and exhibit the highest levels of conduct and sportsmanship. While always a most competitive game, the continued strength of the sport has relied upon the acceptance of the umpire's decision and the preparedness to play within the "spirit of the game".

The areas of major concern which are unacceptable to CSB are:

- a) The use of offensive language generally as a disparaging remark to an opposing player or toward an umpire, or even as an expression of frustration or self-admonishment. This includes racial or religious vilification (any act that is reasonably likely to threaten, disparage, vilify, offend, insult, humiliate or intimidate another person or group based on race, religion, descent, colour or national or ethnic origin).
- b) The questioning/disputing of the umpire's decision often in an aggressive or sarcastic manner. This applies equally to dismissals and unsuccessful appeals as to the judgment of calls on no-balls, wides, byes, etc.
- c) The excessive number of frivolous and ridiculous appeals primarily aimed at pressuring and intimidating the umpire into a favourable decision.
- d) The actions of the dismissed batter in failing to leave the crease promptly on being given out and any equipment abuse (e.g. banging the bat into the ground or against the fence or race, etc. and/ or throwing the bat or equipment during or after their return to the pavilion).
- e) "Send offs" usually to a dismissed batter by the bowler or a member of the fielding side.

This can often inflame the situation and lead to a more serious altercation.

Whether or not such behaviour is evident in international or interstate cricket or whether the language used is considered "acceptable" by today's society is of little concern to CSB. CSB is primarily interested in in having all cricket under its control played within the spirit and traditions of the game. CSB has two processes for the reporting and consideration of unsatisfactory behaviour:

- 1. Serious breaches of misbehaviour (Levels 2, 3 & 4) will see the player immediately reported by the umpire(s) controlling the match. Refer tp CSB Rule 16.1 and the section which follows Serious Misbehaviour and Bringing the game of cricket into disrepute.
- 2. For less serious breaches (Level 1) where an umpire has occasion to speak to a player regarding their behaviour, but does not believe a report is necessary, the incident will be noted on the Umpires' Match Report and the player will receive a caution. Should a player receive two such cautions in a season, he will be reported by the CSBW CMG. Refer to CSB Rule 16.2 and the sections which follows Minor Misbehaviour.

NOTWITHSTANDING THE ABOVE, THE UMPIRE(S) MAY AT ANY TIME DETERMINE UNACCEPTABLE BEHAVIOUR AT ANY LEVEL WILL BE REPORTED. IN SUCH A CASE THE UMPIRE(S) WILL LODGE A REPORT IN ACCORDANCE WITH RULE 16.1. THE CSBW CMG MAY OFFER SUSPENSIONS OF UP TO THREE MATCHES WITHOUT A HEARING OR REFER THE MATTER TO THE CSB TRIBUNAL.

#### **Unacceptable conduct**

The umpires shall act upon any unacceptable conduct. There are four Levels of offences and if either umpire considers that the conduct of a player, at any time during the match, is unacceptable, the umpire concerned shall call and signal Dead ball. This call maybe delayed until the umpire is satisfied that it will not disadvantage the non-offending side.

The umpire concerned shall report the matter to the other umpire and together they shall decide whether misconduct has occurred. If so, they shall determine into which of the Levels the conduct falls, as set out in below, and then apply the related reporting procedures.

#### Level 1

Any of the following actions by a player shall constitute a Level 1 offence:

- 1. Wilfully mistreating any part of the cricket ground, equipment or implements used in the match includes any action(s) outside the course of normal cricket actions, such as hitting or kicking the wickets and any action(s) that intentionally or negligently results in damage to boundary fences, dressing room doors, mirrors, windows and other fixtures and fittings.
- 2. Showing dissent at an umpire's decision by word or action and includes:
  - a. excessive, obvious or inappropriate disappointment with an Umpires decision;
  - b. an obvious delay in resuming play or leaving the wicket;
  - c. shaking the head;
  - d. pointing or looking at the inside edge when given out LBW;
  - e. pointing to the pad or rubbing shoulder when caught behind;
  - f. snatching cap from umpire;
  - g. requesting a referral to a "TV Umpire";
  - h arguing or entering into a prolonged discussion with the Umpire about their or her decision.
  - It shall not be a defence to any charge brought under this Level of offence to show that the Umpire might have, or in fact did, get any decision wrong.
- 3. Using language that, in the circumstances, is obscene, offensive or insulting making an obscene gesture and includes:
  - a. audible or repetitious swearing; and
  - b. obscene gestures which are not directed at another person, such as swearing in frustration at one's own poor play or fortune.
  - This offence is not intended to penalise trivial behaviour. When assessing the seriousness of the breach, the Umpire shall be required to take into account the context of the particular situation and whether the words or gesture are likely to:
  - a. be regarded as obscene;
  - b. give offence; or
  - c. insult another person
- 4. Appealing excessively advancing towards an umpire in an aggressive manner when appealing. Excessive shall include:
  - a. repeated appealing of the same decision/appeal;
  - b. repeated appealing of different decisions/appeals when the bowler/fielder knows the batter is not out with then intention of placing the umpire under pressure; or
  - c. celebrating or assuming a dismissal before the decision has been given. It is not intended to prevent loud or enthusiastic appealing.
- 5. Pointing or gesturing towards the pavilion by a bowler or other member of the fielding side upon the dismissal of a batter.

6. Any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 1 offence.

## Level 1 offences and action by umpires

Any of the following actions by a player shall constitute a Level 1 offence:

- wilfully mistreating any part of the cricket ground, equipment or implements used in the match
- showing dissent at an umpire's decision by word or action
- using language that, in the circumstances, is obscene, offensive or insulting
- making an obscene gesture
- appealing excessively
- advancing towards an umpire in an aggressive manner when appealing
- any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 1 offence.

If such an offence is committed the umpires shall together inform the offending player's captain that an offence at this Level has occurred and that the offending player will be mentioned under Rule 16.2 Minor Misbehaviour.

#### Level 2

Any of the following actions by a player shall constitute a Level 2 offence:

- 1. Showing serious dissent at an umpire's decision by word or action. Dissent – including those in Level 1 - will be classified as serious when the conduct contains an element of anger or abuse that is directed at the Umpire of Umpire's decision or where there is excessive delay in resuming play or leaving the wicket or where there is persistent reference to the incident over time. It shall not be a defence to any charge brought under this Level of offence to show that the Umpire might have, or in fact did, get any decision wrong.
- 2. Making inappropriate and deliberate physical contact with another player. Cricket is a non-contact sport and, as such, inappropriate physical contact of a serious nature will not be tolerated. Without limitation, Players will breach this regulation if they deliberately walk or run into or shoulder another Player. Accidental or genuinely unavoidable physical contact which occurs during the course of play shall not be considered an offence under this Level
- 3. Throwing the ball (or any other item of cricket equipment) at a player, umpire or another person in an inappropriate and dangerous manner (this offence will not prohibit a fielder or bowler from returning the ball to the stumps in the normal fashion)
- 4. Using language or gesture to another player, umpire, team official or spectator that, in the circumstances, is obscene or of a serious insulting nature. It is acknowledged that there will be verbal exchanges between Players in the course of play. Rather than seeking to eliminate these exchanges entirely, Umpires will be required to report such conduct that falls below an acceptable standard. This offence is not intended to penalise trivial behaviour. When assessing the seriousness of the breach, the Umpire shall be required to take into account the context of the particular situation and whether the words or gesture are likely to:
  - a. be regarded as obscene;
  - b. give offence; or
  - c. insult another person.
- 5. Or any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 2 offence.

# Level 2 offences and action by umpires

Any of the following actions by a player shall constitute a Level 2 offence:

- showing serious dissent at an umpire's decision by word or action
- making inappropriate and deliberate physical contact with another player
- throwing the ball at a player, umpire or another person in an inappropriate and dangerous manner
- using language or gesture to another player, umpire, team official or spectator that, in the circumstances, is obscene or of a seriously insulting nature

- or any other misconduct, the nature of which is, in the opinion of the umpires, equivalent to a Level 2 offence.

If such an offence is committed, the umpire shall call Time, if necessary. Together the umpires shall summon and inform the offending player's captain that an offence at this Level has occurred. The umpire shall award 5 Penalty runs to the opposing team. The umpire shall warn the offending player's captain that any future Level 1 offence by any member of their team shall result in the award of 5 Penalty runs to the opposing team.

As soon as practicable the Umpire shall call Play.

#### Level 3

Any of the following actions by a player shall constitute a Level 3 offence:

- 1. intimidation or attempted intimidation an umpire by language, behaviour or gesture
- 2. threatening to assault a player or any other person except an umpire.
- 3. Use language or gestures that offend, insult, humiliate, intimidate, threaten, disparage or vilify another person on the basis of that person's race, religion, gender, colour, descent, sexuality or national or ethnic origin.

## **Level 3 Offences and action by Umpires**

Either of the following actions by a player shall constitute a Level 3 offence:

- intimidating an umpire by language or gesture;
- threatening to assault a player or any other person except an umpire.

If such an offence is committed, the following shall be implemented.

PENALTY - Referred directly to Tribunal

The umpire shall call Time, if necessary.

Together the umpires shall summon and inform the offending player's captain that an offence at this Level has occurred and that the offending player will be reported under Rule 11.1 Serious Misbehaviour.

The umpires shall direct the captain to remove the offending player immediately from the field of play for a period in accordance with the following:

In a match where the innings are not limited to a number of overs, the player shall be suspended from the field of play for 10 overs.

In a match where the innings are limited to a number of overs, the player shall be suspended for one fifth of the number of overs allocated to the current innings at its commencement. If, in calculating the length of the suspension, a part-over results, it shall be considered as a whole over. Furthermore, any balls remaining in the over in progress at the time of suspension shall not count towards the overs for which the player is suspended.

If the offending player is a fielder, no substitute shall be allowed for him/her. The offending player may return to the field of play after serving the period of suspension and may bowl immediately.

If a bowler is suspended mid-over, then that over must be completed by a different bowler, who shall not have bowled the previous over nor shall he/she bowl the next over.

If the offending player is a not out batter, he/she shall be replaced by another member of their team. The offending player may return to bat after having served the suspension only at the fall of a wicket. If no batter is available to bat during a batter's suspension, the innings is completed. If the offending player does not continue their innings for whatever reason, he/she is to be recorded as Retired – not out.

If the offending player is a dismissed member of the batting side, the period of suspension will not commence until the start of the next innings. Furthermore, in these circumstances, the offending player may not act as a runner during the innings when he/she was suspended.

Any overs remaining to be served from a suspension shall be carried forward to the next and subsequent innings of the match. A part over at the end of the innings shall not count towards the overs for which the player is suspended.

As soon as practicable, the umpire shall:

- award 5 Penalty runs to the opposing team
- signal the Level 3 penalty to the scorers
- call Play.

#### Level 4

Any of the following actions by a player shall constitute a Level 4 offence:

- 1. Threatening to assault an umpire
- 2. Making inappropriate and deliberate physical contact with an umpire
- 3. Physically assaulting a player or any other person
- 4. Committing any other act of violence
- 5. Using language or gesture to another player, umpire, team official or spectator that, in the circumstances, is obscene or of a serious insulting nature.

It is acknowledged that there will be verbal exchanges between Players in the course of play. Rather than seeking to eliminate these exchanges entirely, Umpires will be required to report such conduct that falls below an acceptable standard. This offence is not intended to penalise trivial behaviour. When assessing the seriousness of the breach, the Umpire shall be required to take into account the context of the particular situation and whether the words or gesture are likely to:

- a. be regarded as obscene;
- b. give offence; or
- c. insult another person

Where the facts of the alleged incident are not adequately or clearly covered by any of the above offences, conduct at any time that either:

- (a) is contrary to the spirit of the game;
- (b) is unbecoming of a representative or official;
- (c) is or could be harmful to the interests of cricket: or
- (d) does or could bring the game of cricket into disrepute.

This is intended to be a catch-all provision to cover all types of misconduct of a serious nature that is not (and because of its nature, cannot be) adequately covered by the specific offences set out elsewhere in this Code of Conduct)

If such an offence is committed:

Together the umpires shall inform the offending player's captain that an offence at this Level has occurred and that the offending player will be reported under Rule 11.1 Serious Misbehaviour.

## Level 4 offences and action by umpires:

Any of the following actions by a player shall constitute a Level 4 offence:

- threatening to assault an umpire
- making inappropriate and deliberate physical contact with an umpire
- physically assaulting a player or any other person

- committing any other act of violence.

If such an offence is committed, the following shall be implemented:

PENALTY – Referred directly to Tribunal

The umpire shall call Time, if necessary.

Together the umpires shall summon and inform the offending player's captain that an offence at this Level has occurred and that the offending player will be reported under Rule 11.1 Serious Misbehaviour.

The umpires shall instruct the captain to remove the offending player immediately from the field of play for the remainder of the match and shall apply the following:

If the offending player is a fielder, no substitute shall be allowed for him/her. He/She is to be recorded as Retired – out at the commencement of any subsequent innings in which their team is the batting side.

If a bowler is suspended mid-over, then that over must be completed by a different bowler, who shall not have bowled the previous over nor shall be permitted to bowl the next over.

If the offending player is a batter he/she is to be recorded as Retired – out in the current innings, unless he/she has been dismissed under any of Laws 32 to 39, and at the commencement of any subsequent innings in which their team is the batting side. If no further batter is available to bat, the innings is completed.

Warn the offending player's captain that any future Level 1 offence shall result in the award of 5 Penalty runs to the opposing team.

As soon as practicable, the umpire shall:

- award 5 Penalty runs to the opposing team
- signal the Level 4 penalty to the scorers
- call Play.

The recruitment and retention of umpires has become increasingly difficult and it is certainly not being made any easier by the regularly unacceptable levels of player conduct. Few people are willing to continually subject themselves to the childish behaviour and offensive language which is too frequently prevalent on and beyond the cricket field.

All players can certainly play a role in raising the general standard of umpiring and the level of experience within the CSB panel by lifting their personal level of behaviour and permitting the umpires to concentrate on those aspects of the game for which they are responsible.

All umpires will be requested to take a firm line with respect to player misconduct especially with regard to the use of offensive language and the disputation of any decision.

ALL PLAYERS SHOULD BE WELL AWARE OF THE STANDARDS EXPECTED BY CSBW CMG AND CONSEQUENTLY ANY PLAYER CALLED TO APPEAR BEFORE THE CSB TRIBUNAL CAN EXPECT LITTLE SYMPATHY AND, IF FOUND GUILTY, A PERIOD OF SUSPENSION.

It is the responsibility of everyone involved with Cricket Southern Bayside - club officials, team captains and especially the players, to ensure a return to the levels of conduct and sportsmanship traditionally inherent in the game.

# **A9 EXTREME WEATHER CONDITIONS POLICY**

#### In advance

The CSBW CMG may consider a cancellation in advance and where applicable will seek necessary guidance from the Bureau of Meteorology and/or selected medical and legal practitioners. Should this occur, all clubs will be notified via the Stack Team app and CSBW social media (i.e. Instagram, Facebook).

# **Match Day Morning**

The CSBW CMG will consult once ground reports and all available forecast data have been collated. The CSBW CMG 's decision will be conveyed via the Stack Team app and CSBW social media (i.e. Instagram, Facebook).

For extreme heat, all CSB decisions will be based on the major Bureau of Meteorology forecast issue for Moorabbin Airport at 5.05am game day.

#### **Pre Match Extreme Heat Decision Guidelines**

If the forecast temperature is forecast to be over 36.0 degrees, play will be abandoned for all Divisions. The CSBW CMG 's decision will be conveyed via the Stack Team app and CSBW social media (i.e. Instagram, Facebook).

## **Match Day**

If the CSBW CMG 's decision is "report to grounds", conditions should be monitored and decisions regarding play shall be in the hands of the umpires.

#### **Extreme Heat Guidelines**

It shall be the responsibility of each club's scorer and team captain to monitor the Stack Team app whereby the temperature will be monitored by a CSBW official on a half-hourly basis, via the Bureau of Meteorology website. Should the current temperature reach 36.0 degrees for the Moorabbin Airport, the CSB Official shall post on the Stack Team app that play shall be suspended immediately. The temperature shall be monitored by a CSB Official, and play shall not resume until the temperature falls below 35 degrees; again as stated on the Stack Team app.

Notwithstanding the above, the umpires shall have the powers to abandon or suspend play at any time at their discretion.

No person is forced by CSB to participate in any match and Clubs shall place no pressure on any participant if he/she considers withdrawing from any part of a match for health reasons. Where applicable, the CSBW CMG may choose to cancel lower Divisions only.

#### Lightning

Should thunderstorms be prevalent on match day; the 30/30 rule should be used to determine whether play should be suspended and when it is safe to resume. Thunderstorms within 10km are deemed dangerous. The 30/30 rule is used to determine the distance to the storm, so match officials can make the appropriate decisions.

Sound travels at a speed of around 1km every 3 seconds. When lightning is sighted, count the seconds between the flash of lightning and the sound of the thunder. If the time between flash and bang is less than 30 seconds, this means the storm is within 10km and is therefore close enough to be dangerous. Play should then be suspended for a minimum of 30 minutes, and must not resume until 30 minutes after the last audible thunder

#### **Extreme Conditions Guidelines**

The above information provides the prime guidance for the management of conditions during Cricket Southern Bayside matches. While this rule is generally considered to relate to the fitness of the ground,

weather and light for play to continue, it equally applies to extremes of conditions such as heat, cold, wind and lightning which may make continuation of play dangerous. The Rule charges the umpires with the responsibility to manage conditions and as such they are the final arbiters as to the fitness of conditions to allow play to continue.

When a period of extreme temperature is forecast, the following issues need to be considered by all participants when dealing with the heat:

- The conditions at each venue are to be assessed on a case by case basis.
- Umpires and clubs are encouraged to arrange extra drinks breaks (every 4-5 overs if necessary) and unrestricted drinks around the boundary for bowlers and at the fall of a wicket for fielders to assist with hydration.
- Umpires and clubs are also encouraged to "manage" the availability of the extra 30 minutes of playing time available, e.g. the implementation of additional intervals.
- Where possible, unrestricted interchange of substitute fielders shall be permitted. Umpires will be lenient in relation to Law 24 (re fielder leaving the field for more than 8 minutes not being permitted to bowl immediately).
- Umpires are to ensure that all time delays associated with implementing heat mitigation measures are recorded as allowances when calculating over rates for the purpose of determining penalty overs (ie "On-Field Delays Allowance" is to be adjusted accordingly).

The Umpires are required to do all within their power to facilitate play without compromising their responsibility in respect of "duty of care". They are therefore required to balance all the factors and make a decision whether the conditions are fit for play and, if not satisfied that they are safe, suspend play until such time as they are. Any such decision by our Umpires in relation to extremes of temperature would be absolutely supported should it occur.

## **A10 JUNIOR PLAYER POLICY**

Cricket Southern Bayside (CSB) encourages the development of junior players and recognises the benefits that junior players can obtain by participating in adult sport. CSB is also supportive of the social opportunity for a junior player to participate in a match with a parent or carer.

CSB and its member clubs have a duty of care for any player participating in a match but specifies the following minimum requirements for a junior player who wishes to participate.

This Junior Player Permit Form must be completed by a junior's parent/guardian and the Club Personnel listed below.

Players under the age of 13 are not eligible to take the field in any match in any CSB sanctioned senior (open age) competition. Players between the ages of 13 and 15 (inclusive) are permitted to compete in a senior game upon notification to CSBW CMG and the completion of the Player Permit as outlined in this policy.

CSB Management Team (CSBW CMG) are to be advised of any decision to play a Junior Player before 12:00pm on the Friday before the match they wish to play in. The advice to CSBW CMG is to be via an email as detailed on the permit listing the name and age of the player, the division in which the Junior player will participate for that round.

The Parent or Guardian, the Club and its officials take full responsibility for the decision to play the named Junior Player.

All junior players are subject to all competition rules with note to rules 23.8 and 23.9. In addition to the pennant rules no junior player (unless a designated wicketkeeper or fielding in a position behind square

of the wicket on the off-side) is permitted to field within 11 meters of the facing batter.

By signing the Junior Player Permit Form, the parent/guardian and club is accepting the responsibility for any risk involved in the junior player participating in senior games.

CSB may at any time during the season revoke a permit should it receive advice of any concerns about the player's capacity to safely continue to participate in senior games.

Any club having played a Junior player without having advised the CSBW CMG and submitted the permit to CSBW CMG as detailed above will have all points earned in that game revoked, and a fine of \$100. A club having lost that match will be fined \$200.

\* Junior Player Permit Form is available on Cricket Southern Bayside website

#### **A11 T20 SUPER OVER PROCEDURE**

The following procedure shall apply should the provision for a Super Over and be adopted in CSBW Finals matches.

- 1. A Super Over involves each team facing an over of legal six balls, and the winner shall be the team scoring the greater number of runs, irrespective of the number of wickets lost.
- 2. The loss of two wickets in the over ends the team's one over innings.
- 3. Subject to weather conditions the Super Over shall commence 10 minutes after the conclusion of the tied finals match.
- 4. Should play be delayed prior to or during the Super Over once the playing time lost exceeds 25 minutes, the Super Over shall be abandoned and the higher ranked team goes through to the grand final or wins the Premiership in the grand final.
- 5. The Super Over takes place on the ground and pitch where the game was played.
- 6. The umpires shall stand at the same end as that in which they finished the match.
- 7. In both innings of the Super Over, the fielding side shall choose from which end to bowl.
- 8. Only nominated players in the match may participate in the Super Over. Should any player (including the batter and bowler) be unable to continue to participate in the Super Over due to injury, illness or other wholly acceptable reasons, the relevant Playing Conditions as they apply in the match shall also apply in the Super Over.
- 9. Any penalty time being served in the match shall be carried forward to the Super Over.
- 10. Each team's over is played with the same fielding restrictions as apply for the last over in a match played under the Playing Conditions.
- 11. The team batting second in the match shall bat first in the Super Over.
- 12. The teams will use the same ball that was used in their bowling innings during the match.
- 13. In the event of the teams having the same score after the Super Over has been completed, then match will be declared a tie and the higher ranked team goes through to the grand final or wins the Premiership in the grand final.

# A13 OVERS LOST CALCULATION TABLE

LOST TIME IN THE FIRST INNINGS (Overs lost to be split by both teams)

	TIME LOST (MINS)				
0.0	-	7.0	2		
7.0	-	14.0	4		
14.0	-	21.0	6		
21.0	-	28.0	8		
28.0	-	35.0	10		
35.0	-	42.0	12		
42.0	-	49.0	14		
49.0	-	56.0	16		

TIN ()	OVERS LOST		
56.0	-	63.0	18
63.0	-	70.0	20
70.0	-	77.0	22
77.0	-	84.0	24
84.0	-	91.0	26
91.0	-	98.0	28
98.0	-	105.0	30

**LOST TIME IN THE SECOND INNINGS** (Overs lost to be deducted from 2<sup>nd</sup> batting team's overs allocation. Calculation in Duckworth Lewis calculator required to determine Par Score).

TIME	LOST	r (MINS)	OVERS LOST			
0.0	-	30.0	0			
30.0	-	33.5	1			
33.5	-	37.0	2			
37.0	-	40.5	3			
40.5	-	44.0	4			
44.0	-	47.5	5			
47.5	-	51.0	6			
51.0	-	54.5	7			
54.5	-	58.0	8			
58.0	-	61.5	9			
61.5	-	65.0	10			
65.0	-	68.5	11			
68.5	-	72.0	12			
72.0	-	75.5	13			
75.5	-	79.0	14			
79.0	-	82.5	15			
82.5	-	86.0	16			
86.0	-	89.5	17			
89.5	-	93.0	18			
93.0	-	96.5	19			
96.5	-	100.0	20			

# A14 OVER RATES CALCULATION TABLE

ABT		ov	ABT		ov	ABT		ov	
0.0	-	3.5	1	35.0 - 38	3.5	11	70.0 -	73.5	21
3.5	-	7.0	2	38.5 - 42	2.0	12	73.5 -	77.0	22
7.0	-	10.5	3	42.0 - 45	5.5	13	77.0 -	80.5	23
10.5	-	14.0	4	45.5 - 49	0.6	14	80.5 -	84.0	24
14.0	-	17.5	5	49.0 - 52	2.5	15	84.0 -	87.5	25
17.5	-	21.0	6	52.5 - 56	5.0	16	87.5 -	91.0	26
21.0	-	24.5	7	56.0 - 59	9.5	17	91.0 -	94.5	27
24.5	-	28.0	8	59.5 - 63	3.0	18	94.5 -	98.0	28
28.0	-	31.5	9	63.0 - 66	5.5	19	98.0 -	101.5	29
31.5	-	35.0	10	66.5 - 70	0.0	20	101.5 -	105.0	30

End of Rules

V23.10.12